

# Automata Theory

*CS411-2015F-06*

## *Finite Automata & Regular Expressions*

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## 06-0: $L_{DFA} & L_{REG}$

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- $L_{DFA} = L_{NFA}$
- What about  $L_{REG}$ ?
- How can we show that  $L_{REG} = L_{DFA}$ ?

## 06-1: $L_{DFA}$ & $L_{REG}$

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- $L_{DFA} = L_{NFA}$
- What about  $L_{REG}$ ?
- How can we show that  $L_{REG} = L_{DFA}$ ?
  - Show  $L_{REG} \subseteq L_{NFA}$
  - Show  $L_{NFA} \subseteq L_{REG}$

## 06-2: $L_{REG} \subseteq L_{NFA}$

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- How can we show that  $L_{REG} \subseteq L_{NFA}$ ?

## 06-3: $L_{REG} \subseteq L_{NFA}$

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- How can we show that  $L_{REG} \subseteq L_{NFA}$ ?
  - Given any regular expression  $r$ , create an NFA  $M$  such that  $L[r] = L[M]$
  - Since regular expressions are defined recursively, our proof will be inductive
    - recursive  $\approx$  inductive

## 06-4: $L_{REG} \subseteq L_{NFA}$

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- To Prove: Given any regular expression  $r$ , we can create an NFA  $M$  such that  $L[M] = L[r]$ 
  - $\exists$  NFA  $M$  s.t.  $L[M] = L[r]$ ,  $|F_M| = 1$ , No transitions out of  $f \in F$
- By induction on the structure of  $r$

## 06-5: $L_{REG} \subseteq L_{NFA}$

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Base Cases:

- $r = a, a \in \Sigma$

## 06-6: $L_{REG} \subseteq L_{NFA}$

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Base Cases:

- $r = a, a \in \Sigma$





## 06-7: $L_{REG} \subseteq L_{NFA}$

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Base Cases:

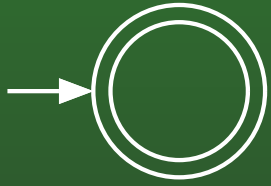
- $r = \epsilon$

# 06-8: $L_{REG} \subseteq L_{NFA}$

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Base Cases:

- $r = \epsilon$



## 06-9: $L_{REG} \subseteq L_{NFA}$

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Base Cases:

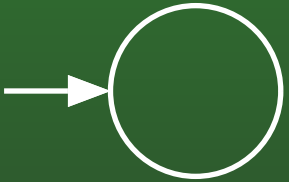
- $r = \emptyset$

# 06-10: $L_{REG} \subseteq L_{NFA}$

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Base Cases:

- $r = \emptyset$

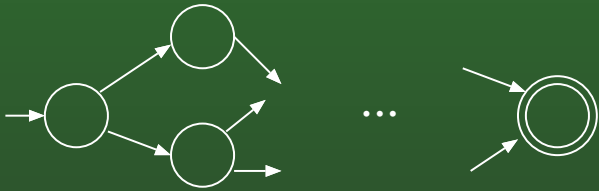


# 06-11: $L_{REG} \subseteq L_{NFA}$

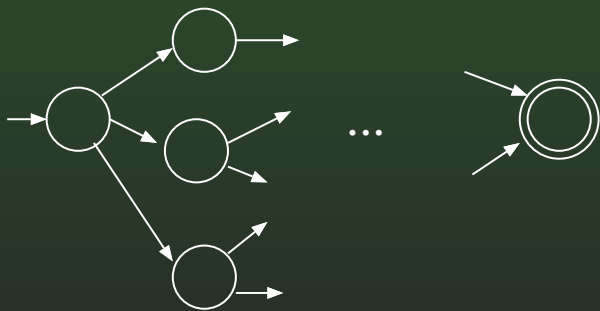
## Recursive Cases:

- $r = (r_1 r_2)$

NFA for  $r_1$



NFA for  $r_2$

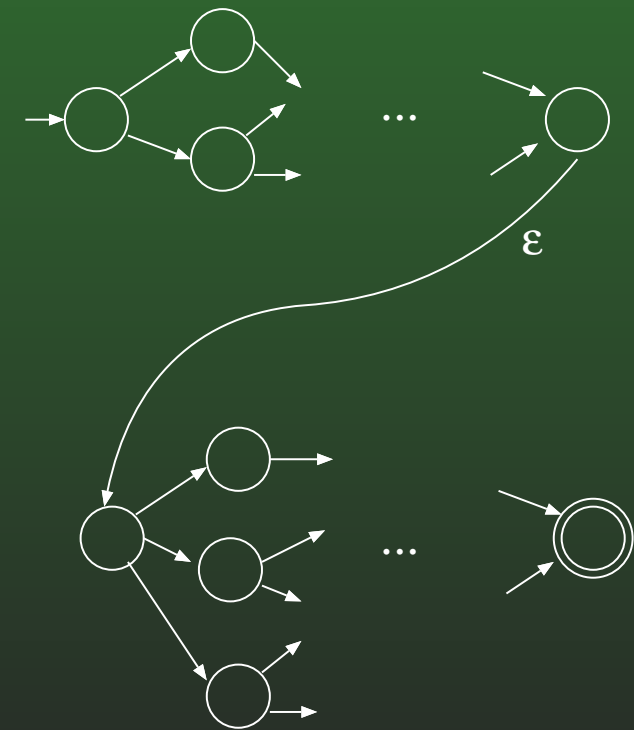


# 06-12: $L_{REG} \subseteq L_{NFA}$

## Recursive Cases:

- $r = (r_1 r_2)$

NFA for  $(r_1 r_2)$

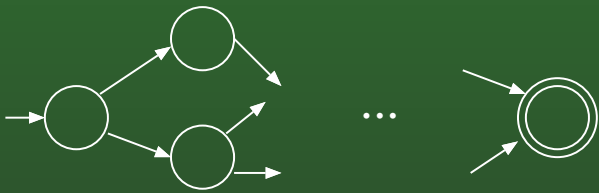


# 06-13: $L_{REG} \subseteq L_{NFA}$

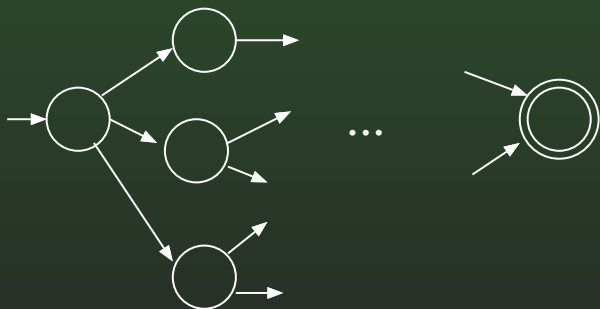
## Recursive Cases:

- $r = (r_1 + r_2)$

NFA for  $r_1$



NFA for  $r_2$

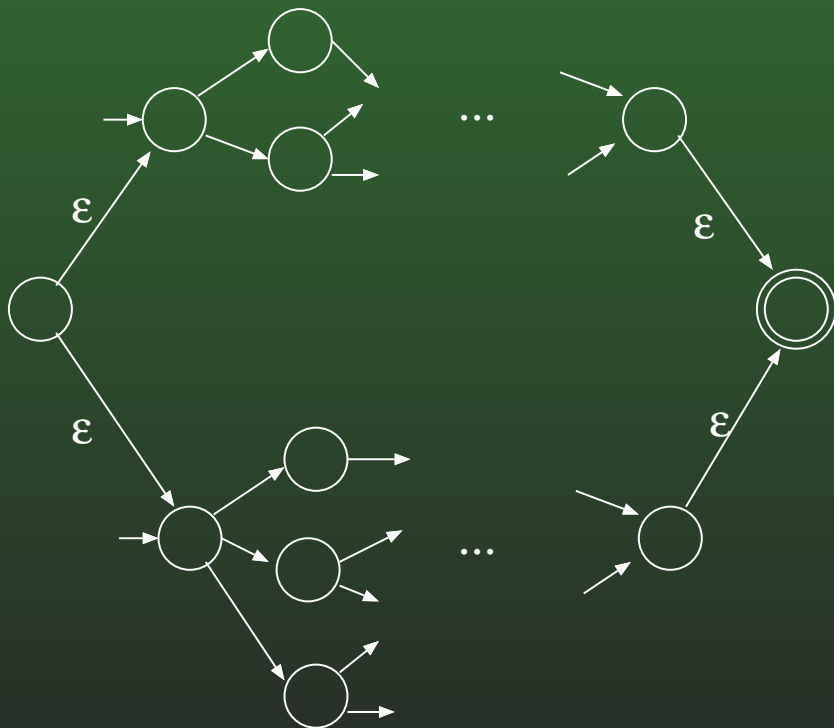


# 06-14: $L_{REG} \subseteq L_{NFA}$

## Recursive Cases:

- $r = (r_1 + r_2)$

NFA for  $(r_1+r_2)$





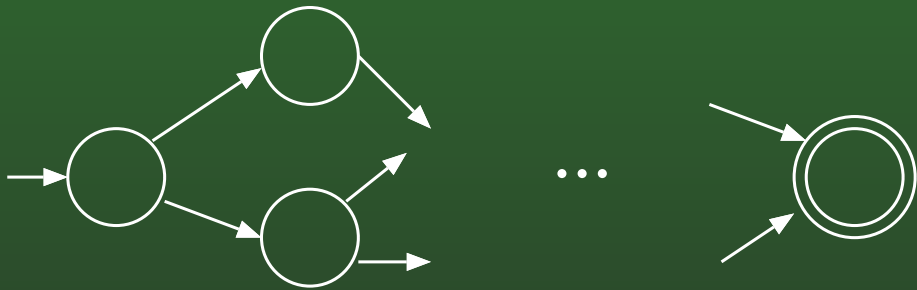
# 06-15: $L_{REG} \subseteq L_{NFA}$

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Recursive Cases:

- $r = (r_1^*)$

NFA for  $r$

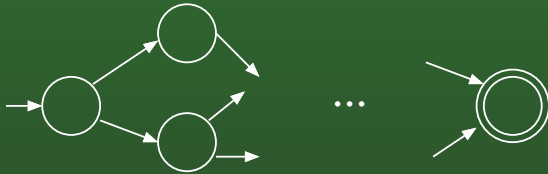


# 06-16: $L_{REG} \subseteq L_{NFA}$

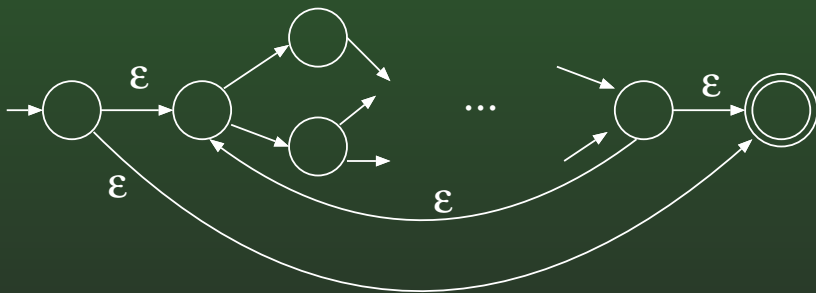
## Recursive Cases:

- $r = (r_1^*)$

NFA for  $r$



NFA for  $(r^*)$



## 06-17: $L_{REG} \subseteq L_{NFA}$

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- Examples:
- $1(0+1)^*0$ 
  - $((1((0+1)^*))0)$

## 06-18: $L_{REG} \subseteq L_{NFA}$

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- Examples:
- $(a+b)^*aba(a+b)^*$ 
  - $(((((((a+b)^*)a)b)a)((a+b)^*))$

## 06-19: $L_{REG} \subseteq L_{NFA}$

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- Given any regular expression  $r$ , we can create an NFA  $M$  such that  $L[M] = L[r]$
- Given any NFA  $M$ , we can create a DFA  $M'$  such that  $L[M'] = L[M]$
- Given any regular expression  $r$ , we can create a DFA  $M$  such that  $L[M] = L[r]$
  
- What about the other direction?

## 06-20: $L_{NFA} \subseteq L_{REG}$

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- Start with a specialized *NFA*
  - No transitions into the start state
  - Single final state
  - No transitions out of the final state
- Can we transform any *NFA* into one in this form?  
How?

## 06-21: $L_{NFA} \subseteq L_{REG}$

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- Transitions will be labeled with regular expressions
- If there is a transition from state  $q_1$  to state  $q_2$  labeled with regular expression  $r$ , then any string generated by  $r$  can move the machine from  $q_1$  to  $q_2$ 
  - Recall that  $\forall a \in \Sigma$ ,  $a$  is a regular expression
  - Technically true, even for standard  $NFA$

## 06-22: $L_{NFA} \subseteq L_{REG}$

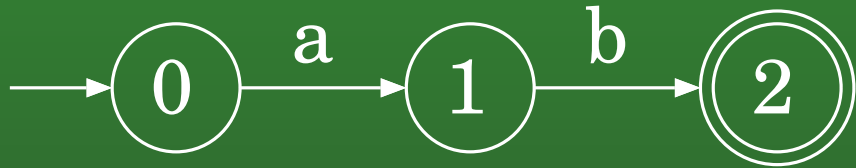
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- Transitions will be labeled with regular expressions
- If there is a transition from state  $q_1$  to state  $q_2$  labeled with regular expression  $r$ , then any string generated by  $r$  can move the machine from  $q_1$  to  $q_2$ 
  - Recall that  $\forall a \in \Sigma$ ,  $a$  is a regular expression
  - Technically true, even for standard  $NFA$
- Remove states, relabeling transitions so that the language defined by the machine does not change



# 06-23: $L_{NFA} \subseteq L_{REG}$

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- Removing state  $q_1$

# 06-24: $L_{NFA} \subseteq L_{REG}$

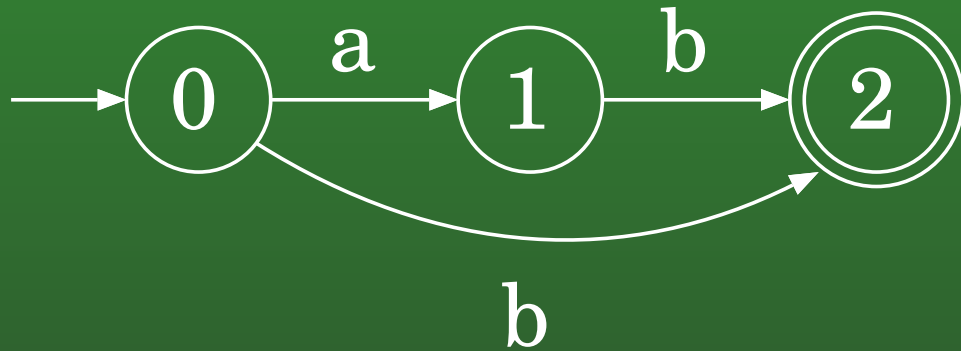
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- State  $q_1$  removed

# 06-25: $L_{NFA} \subseteq L_{REG}$

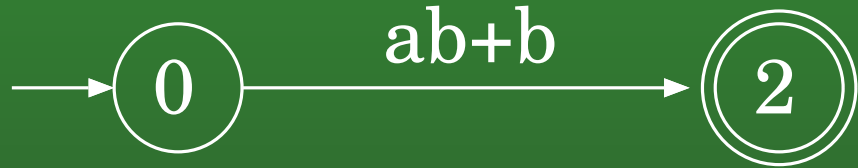
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- Removing state  $q_1$

# 06-26: $L_{NFA} \subseteq L_{REG}$

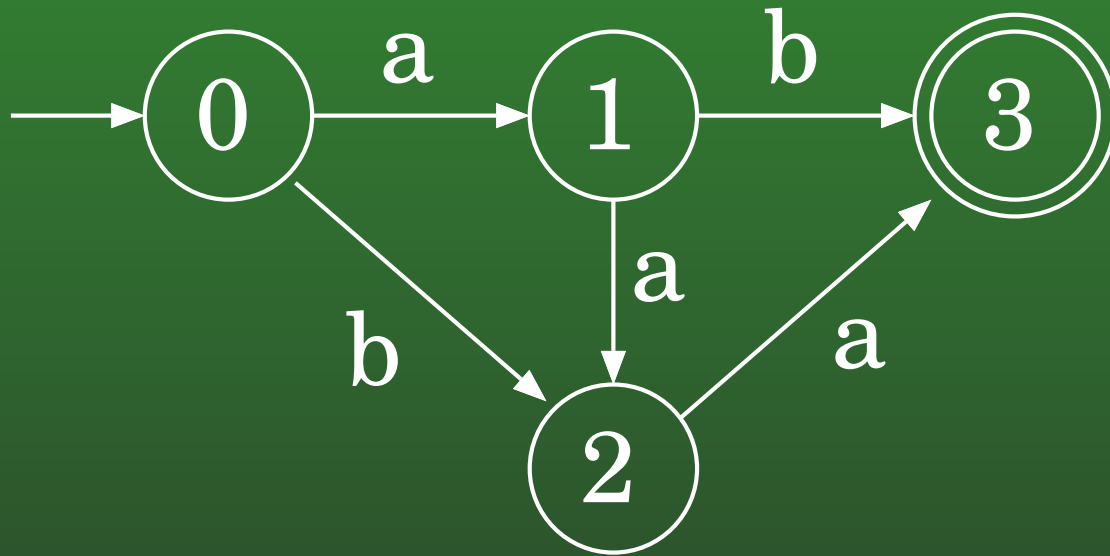
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- State  $q_1$  removed

# 06-27: $L_{NFA} \subseteq L_{REG}$

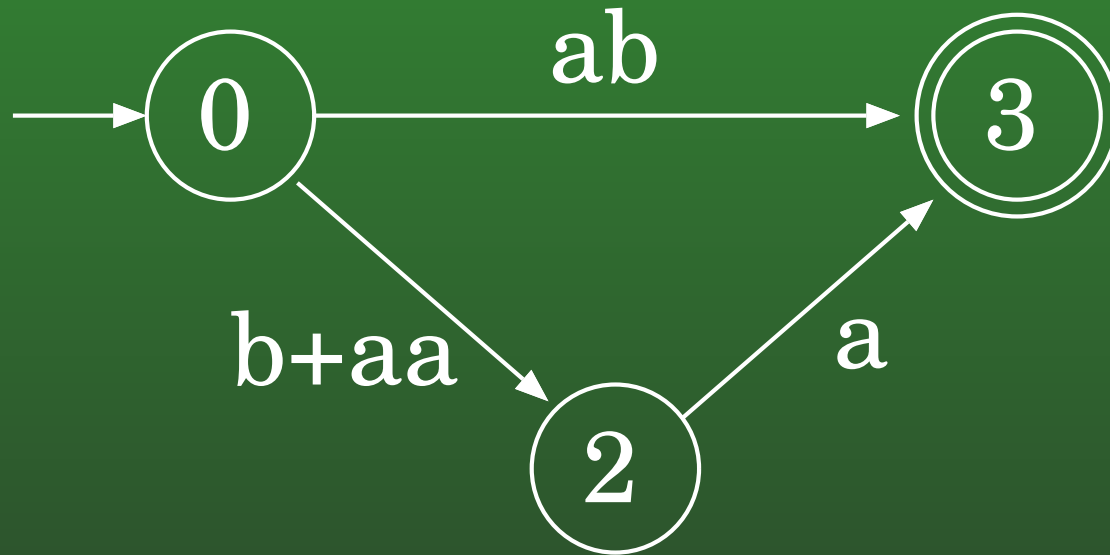
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- Removing state  $q_1$

# 06-28: $L_{NFA} \subseteq L_{REG}$

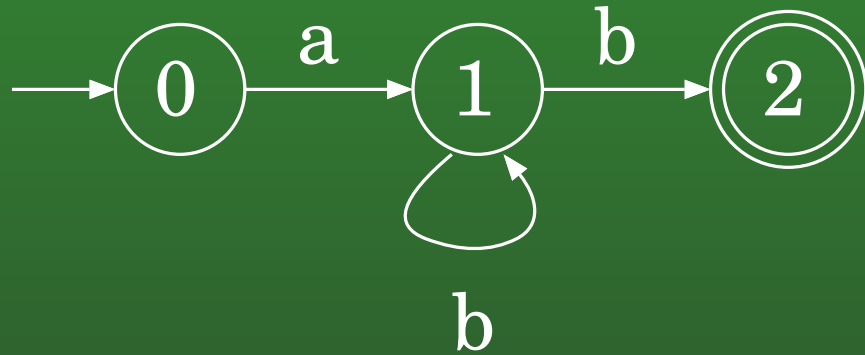
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- State  $q_1$  removed

# 06-29: $L_{NFA} \subseteq L_{REG}$

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- Removing state  $q_1$

# 06-30: $L_{NFA} \subseteq L_{REG}$

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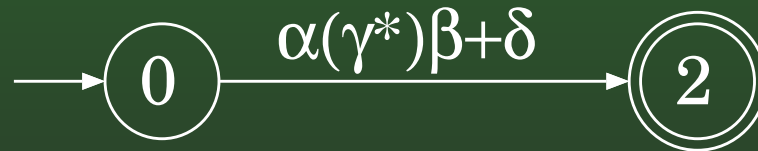
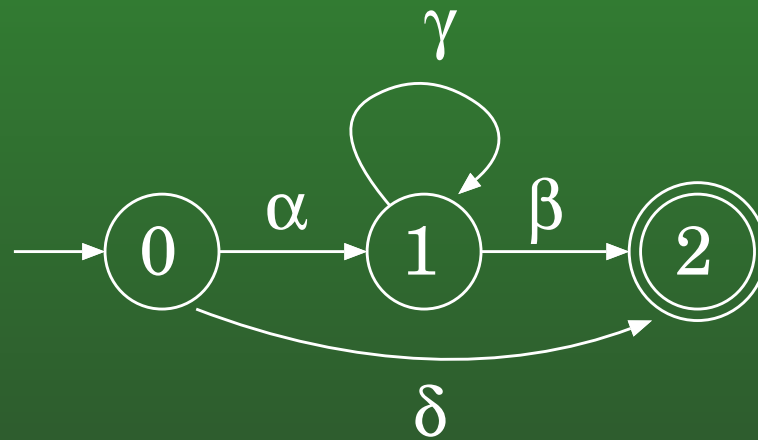


- Removing state  $q_1$



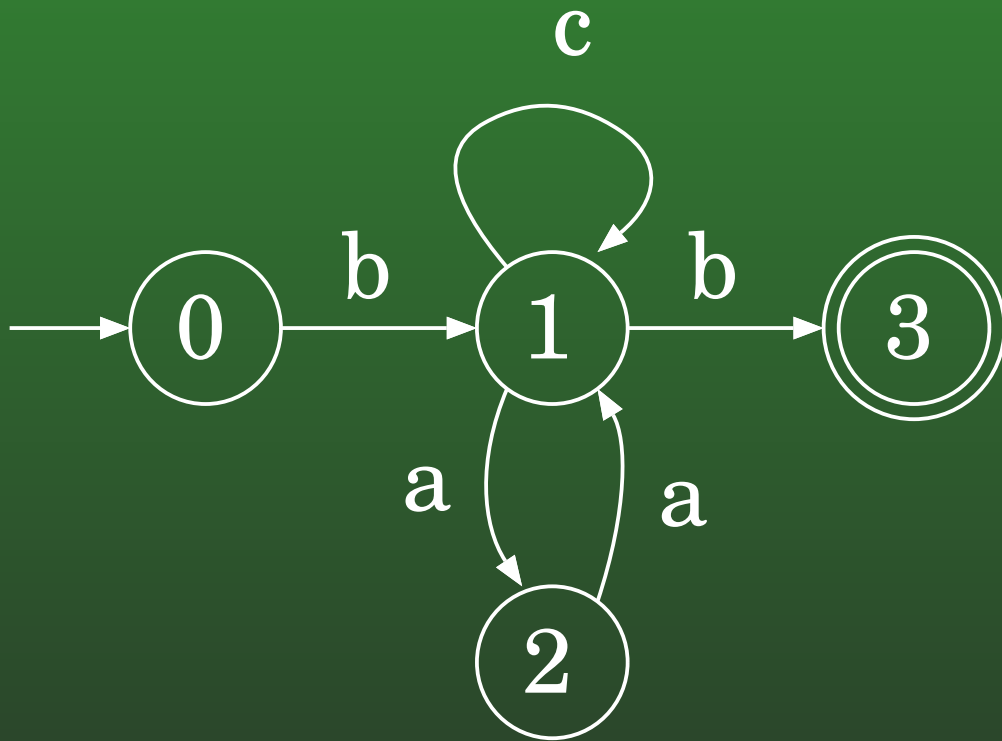
# 06-31: $L_{NFA} \subseteq L_{REG}$

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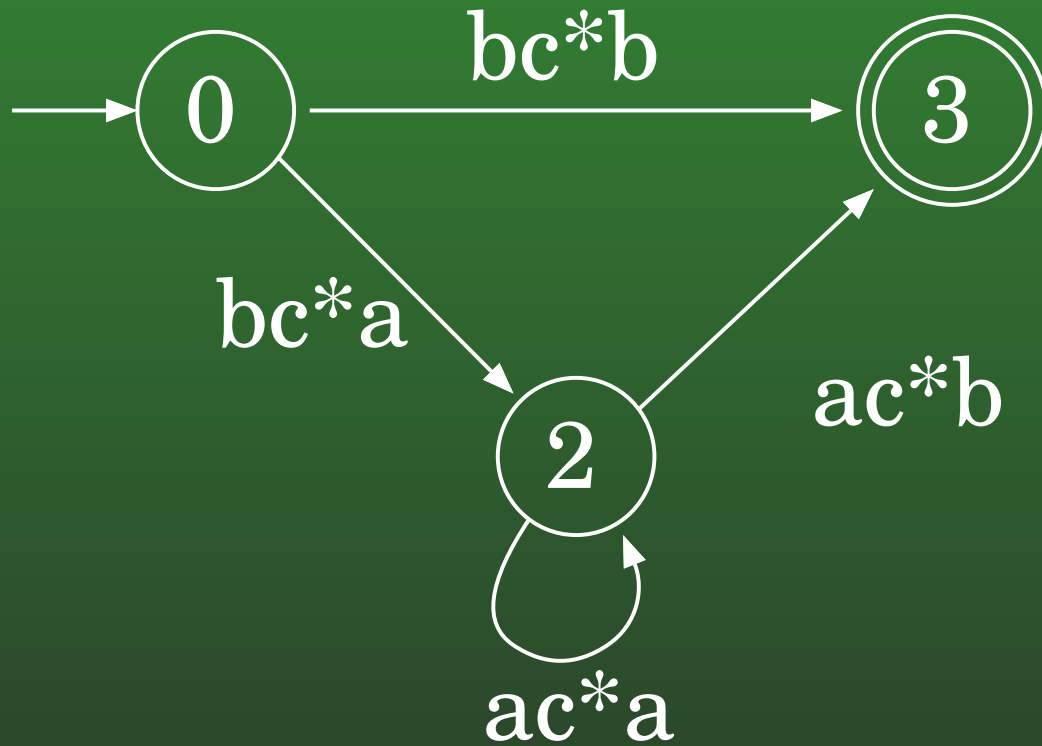
# 06-32: $L_{NFA} \subseteq L_{REG}$

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- Removing state  $q_1$

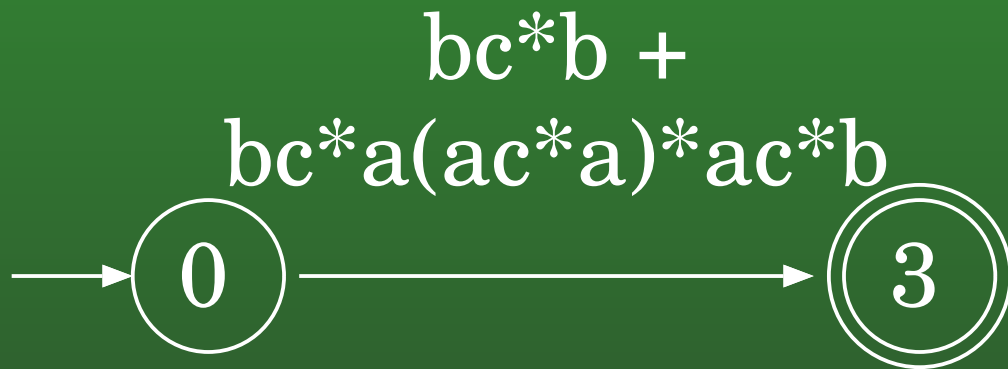
# 06-33: $L_{NFA} \subseteq L_{REG}$



- State  $q_1$  removed. Removing state  $q_2$

# 06-34: $L_{NFA} \subseteq L_{REG}$

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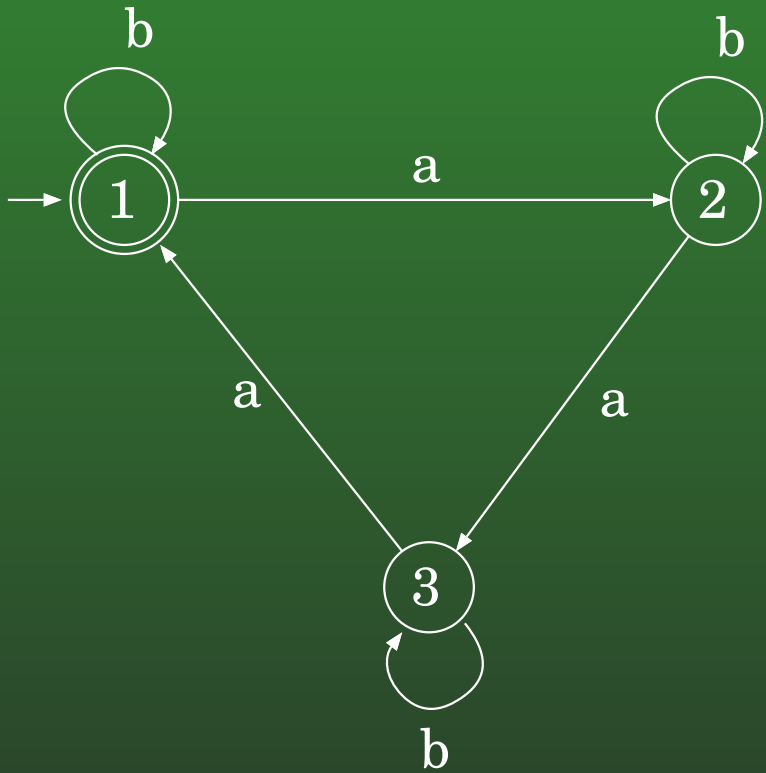
- State  $q_2$  removed.

## 06-35: $L_{NFA} \subseteq L_{REG}$

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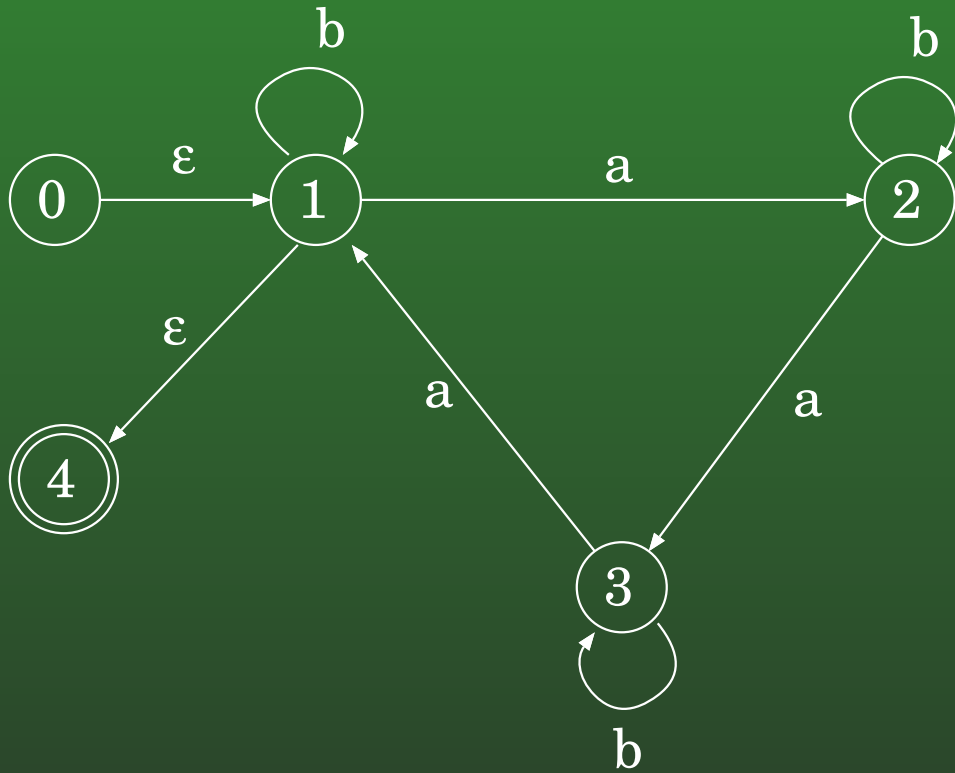
- Example:
  - NFA for all strings over  $\{a,b\}$  where # of a's mod 3 = 0

# 06-36: $L_{NFA} \subseteq L_{REG}$



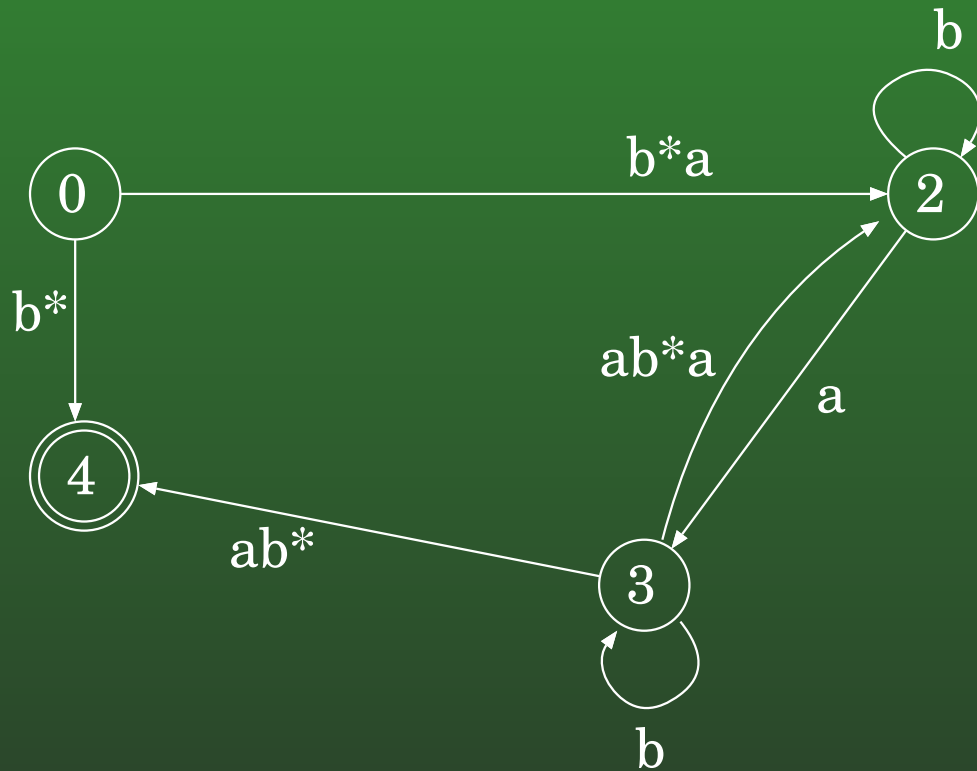
- Reconfigure NFA

# 06-37: $L_{NFA} \subseteq L_{REG}$



- Remove state  $q_1$

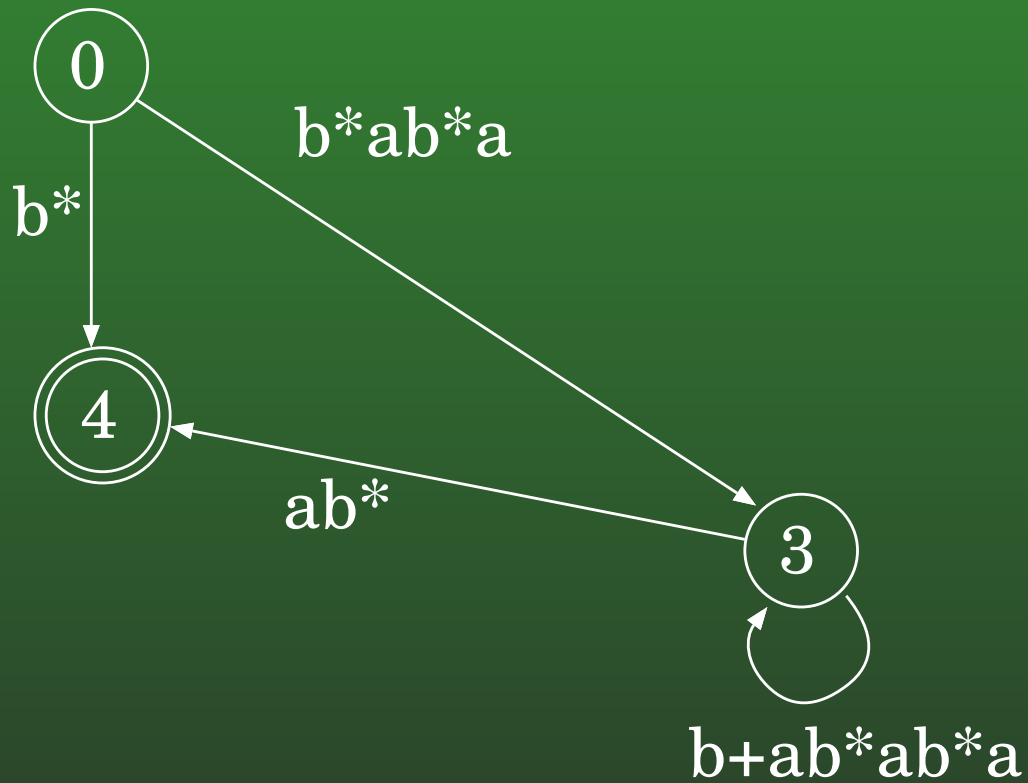
# 06-38: $L_{NFA} \subseteq L_{REG}$



- State  $q_1$  removed, removing state  $q_2$



# 06-39: $L_{NFA} \subseteq L_{REG}$



- State  $q_2$  removed, removing state  $q_3$

# 06-40: $L_{NFA} \subseteq L_{REG}$

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0

$b^* + b^*ab^*a(b+ab^*ab^*a)^*ab^*$

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- State  $q_3$  removed.