

Graduate Algorithms

CS673-2016F-20

String Matching

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20-0: String Matching

- Given a source text, and a string to match, where does the string appear in the text?
- Example: ababbabbaba and abbab

a	b	a	b	b	a	b	b	a	b	a
		x	x	x	x	x				
					x	x	x	x	x	

20-1: String Matching

NAIVE-STRING-MATCHER(T, P)

$n \leftarrow \text{length}[T]$

$m \leftarrow \text{length}[P]$

for $s \leftarrow 0$ to $n - m$ do

 match $\leftarrow$ true

 for $j \leftarrow 1$ to m do

 if $T[i + j] \neq T[j]$ then

 match $\leftarrow$ false

 if match then

 Print “Pattern occurs with shift” s

20-2: String Matching

- Time for naive string matching:
 - $O(n * m)$
- What if we could compare strings in unit time?

20-3: String Matching

- Strings are over $\{0 \dots 9\}$
- Example: Match 512 in 13512631842
 - We can consider strings/substrings to be integers
 - Do a comparison in a single instruction

20-4: Rabin-Karp

- Strings are over $\{0 \dots 9\}$
- Example: Match 512 in 13512631842
 - Compare 512 to 135
 - Compare 512 to 351
 - Compare 512 to 512
 - ... etc

20-5: Rabin-Karp

- Example: Match 512 in 13512631842
 - (relatively) easy to create 135
 - How do we modify 135 to get 351?

20-6: Rabin-Karp

- Example: Match 512 in 13512631842
 - (relatively) easy to create 135
 - How do we modify 135 to get 351?
 - Remove first digit, shift remaining digits to left, append the next digit in the input
 - Subtract $1 * 10^3$, multiply by 10, add 1
 - $t_{s+1} = 10 * (t_s - 10^{m-1}T[s+1]) + T[s+m+1]$

20-7: Rabin-Karp

- This works great for matching numbers – what about strings of letters?

20-8: Rabin-Karp

- This works great for matching numbers – what about strings of letters?
 - Strings of letters are just numbers in base 26
 - (ASCII strings are just numbers in base 256)
- Problems with this method?

20-9: Rabin-Karp

- This works great for matching numbers – what about strings of letters?
 - Strings of letters are just numbers in base 26
 - (ASCII strings are just numbers in base 256)
- Problems with this method?
 - Numbers get big fast – won't fit in a single integer
 - What can we do?

20-10: Rabin-Karp

- This works great for matching numbers – what about strings of letters?
 - Strings of letters are just numbers in base 26
 - (ASCII strings are just numbers in base 256)
- Problems with this method?
 - Numbers get big fast – won't fit in a single integer
 - – Use modular arithmetic

20-11: Rabin-Karp

- First, using base- d numbers instead of base-10 numbers:
 - $t_{s+1} = d * (t_s - T[s + 1] * h) + T[s + m + 1]$
 - $h = d^{m-1}$, computed once
 - Compare input number to $t_1, t_2, \dots, t_{n-m}$
 - Problem occurs when t_k could be too large to fit in an integer ...

20-12: Rabin-Karp

- Next, use modular arithmetic
- $t_{s+1} = (d * (t_s - T[s + 1] * h) + T[s + m + 1]) \bmod q$
 - $h = d^{m-1} \bmod q$, computed once
- Compare input number to $t_1, t_2, \dots, t_{n-m}$
- Problems?

20-13: Rabin-Karp

- Next, use modular arithmetic
- $t_{s+1} = (d * (t_s - T[s + 1] * h) + T[s + m + 1]) \bmod q$
 - $h = d^{m-1} \bmod q$, computed once
- Compare input number to $t_1, t_2, \dots, t_{n-m}$
- Problems?
 - Spurious hits (could have $t_k = \text{input number}$, even if the strings are not the same)

20-14: Rabin-Karp

- Source String 2359023141526739921
- Matching 31415, $q = 13$
 - $31415 \bmod 13 = 7$
 - $h = 10^4 \bmod 13 = 3$
 - $t_1 = 23590 \bmod 13 = 8$

$$\begin{aligned} t_2 &= (d * (t_1 - T[1] * h) + T[1 + (m + 1)]) \bmod q \\ &= (10 * (8 - 2 * 3) + 2) \bmod 13 \\ &= 9 \end{aligned}$$

20-15: Rabin-Karp

- Source String 2359023141526739921
- Matching 31415, $q = 13$
 - $31415 \bmod 13 = 7$
 - $h = 10^4 \bmod 13 = 3$
 - $t_1 = 23590 \bmod 13 = 8$

$$\begin{aligned} t_3 &= (d * (t_2 - T[2] * h) + T[2 + (m + 1)]) \bmod q \\ &= (10 * (9 - 3 * 3) + 3) \bmod 13 \\ &= 3 \end{aligned}$$

20-16: Rabin-Karp

- matching 31415
 - $31415 \bmod 13 = 7$

2	3	5	9	0	2	3	1	4	1	5	2	6	7	3	9	9	2	1	String
				8	9	3	11	0	1	7	8	4	5	10	11	7	9	11	t_k

- We get hits on:
 - 31415
 - 67399

20-17: Rabin-Karp

- Dealing with spurious hits
 - Every time we get a potential hit, check the actual strings
- Running time:
 - $O(n)$ to go through list
 - $O(m)$ to verify each actual match
 - $O(m)$ to check each spurious hit

20-18: Rabin-Karp

- Running time:
 - $O(n)$ to go through list
 - $O(m)$ to verify each actual match
 - $O(m)$ to check each spurious hit
- $O(n + (v + s) * m)$, where $v = \#$ of actual hits, $m = \#$ of spurious hits.
- Expected running time: $O(n) + O(m(v + n/q))$
 - Assuming expected $\#$ of spurious hits $= n/q$

20-19: DFA

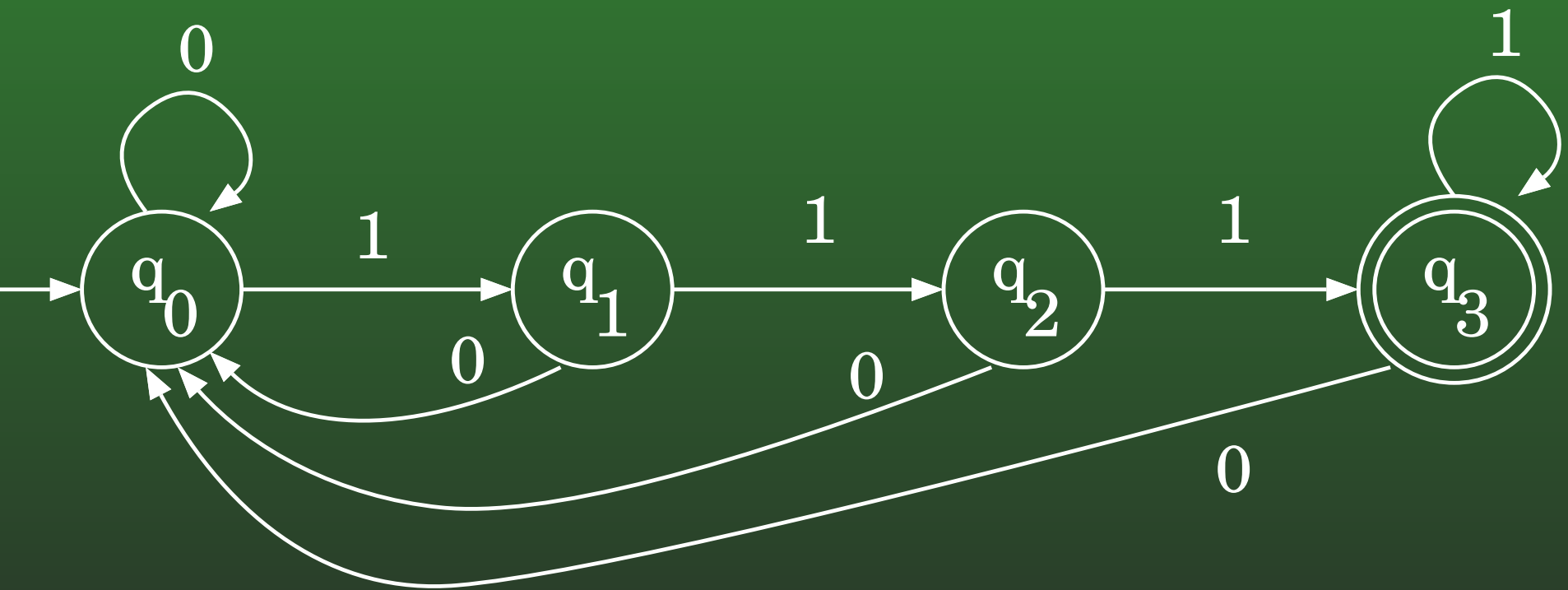
- Set of states Q
- $q_0 \in Q$ start state
- $A \subseteq Q$ accepting states
- Σ input alphabet
- $\delta : Q \times \Sigma \rightarrow Q$ Transition function

20-20: DFA

- Start in the initial state
- Go through the string, one character at a time, until the string is exhausted
- Determine if we are in a final state at the end of the string
 - If so, string is accepted
 - If not, string is rejected

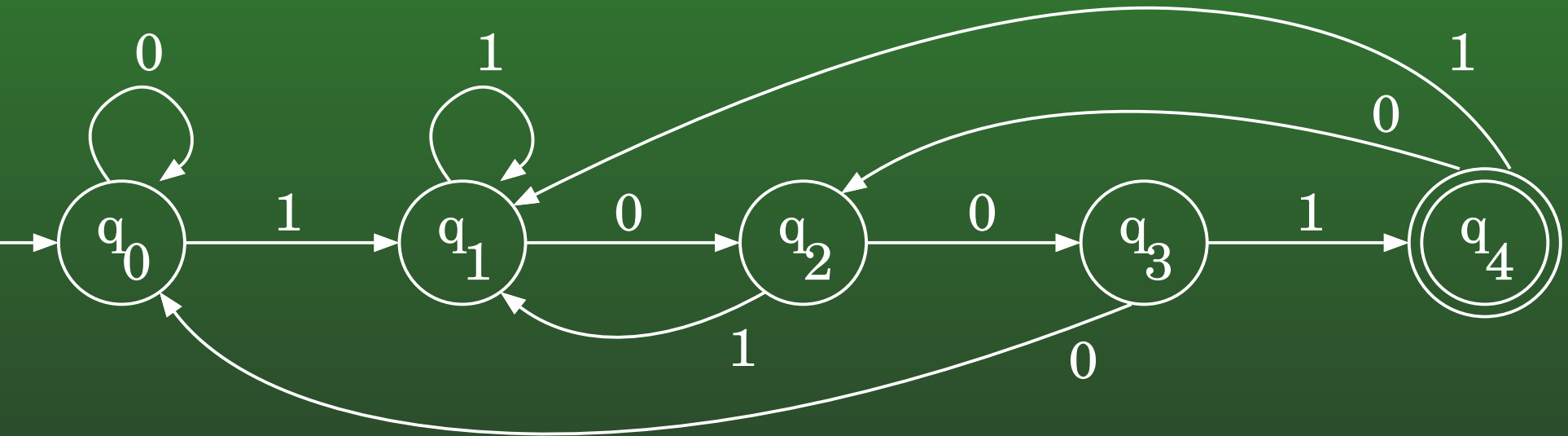
20-21: DFA

- All strings over $\{0,1\}$ that end in 111



20-22: DFA

- All strings over $\{0,1\}$ that end in 1001



20-23: DFA

- You can use the DFA for all strings that end in 1001 to find all occurrences of the substring 1001 in a larger string
 - Start at the beginning of the larger string, in state q_0
 - Go through the string one symbol at a time, moving through the DFA
 - Every time we enter a final state, that's a match

20-24: DFA

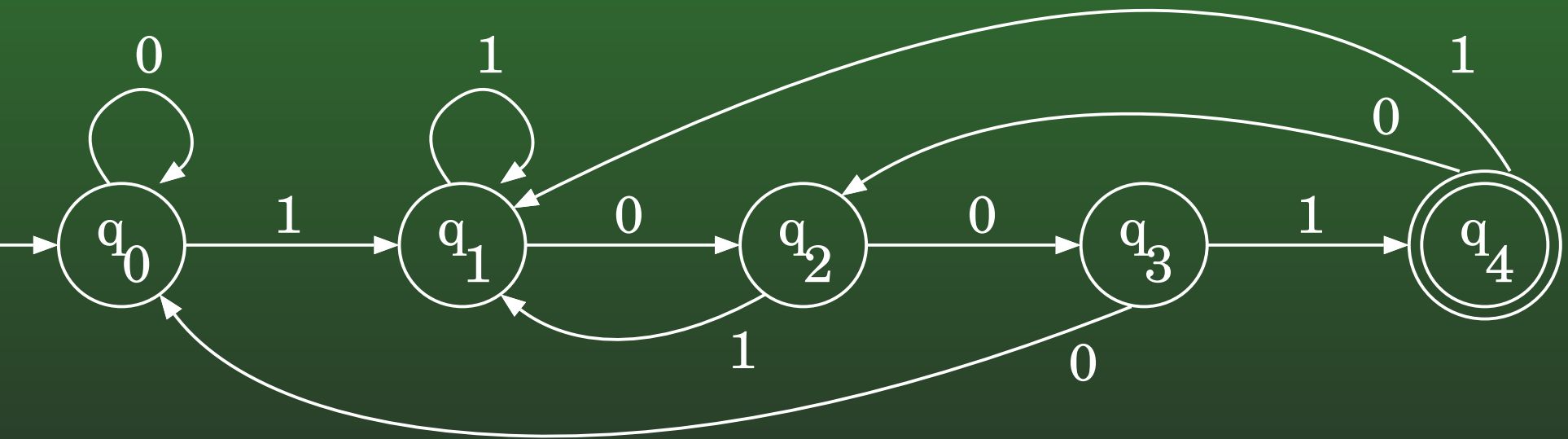
- Creating transition function δ :
- Create a new concept: $\sigma_P(x)$
 - Length of the longest prefix of P that is a suffix of x
 - $P = aba$
 - $\sigma_P(cba) = 1, \sigma_P(abc) = 0, \sigma_P(cab) = 2, \sigma_P(caba) = 3$
- P_k = first k symbols of P

20-25: DFA

- Creating the states of the DFA
- If the input pattern is $P[1 \dots m]$:
 - DFA has $m + 1$ states, $q_0 \dots q_m$
 - State k “means” last k elements in the string so far match first k elements in P

20-26: DFA

- Pattern: 1001
- State k “means” last k elements in the string so far match first k elements in P



20-27: DFA

- $\delta(q, a) = \sigma(P_q a)$
- To find $\delta(q, a)$:
 - Start with string P_q : first q characters of P
 - Append a , to get $P_q a$
 - Find the longest prefix of P that is a suffix of $P_q a$.

20-28: DFA

- Building δ :

```
 $m \leftarrow \text{length}[P]$   
for  $q \leftarrow 0$  to  $m$  do  
  for each character  $a \in \Sigma$  do  
     $k \leftarrow \min(m + 1, q + 2)$   
    do  
       $k \leftarrow k - 1$   
    until  $P_k = P_q a$   
     $\delta(q, a) \leftarrow k$ 
```

20-29: DFA

- Example:
 - $P = ababca$, String = $cbababcbababc$

20-30: DFA

- $P = ababca$
- $P_0 :$
 - $P_0a = a: q_1 \quad \delta(q_0, a) = q_1$
 - $P_0b = b: q_0 \quad \delta(q_0, b) = q_0$
 - $P_0c = c: q_0 \quad \delta(q_0, c) = q_0$

20-31: DFA

- $P = ababca$
- $P_1 : a$
 - $P_1a = aa: q_1 \quad \delta(q_1, a) = q_1$
 - $P_1b = ab: q_2 \quad \delta(q_1, b) = q_2$
 - $P_1c = ac: q_0 \quad \delta(q_1, c) = q_0$

20-32: DFA

- $P = ababca$
- $P_2 : ab$
 - $P_2a = aba: q_3$ $\delta(q_2, a) = q_3$
 - $P_2b = abb: q_0$ $\delta(q_2, b) = q_0$
 - $P_2c = abc: q_0$ $\delta(q_2, c) = q_0$

20-33: DFA

- $P = ababca$
- $P_3 : aba$
 - $P_3a = abaa: q_1$ $\delta(q_3, a) = q_1$
 - $P_3b = abab: q_4$ $\delta(q_3, b) = q_4$
 - $P_3c = abac: q_0$ $\delta(q_3, c) = q_0$

20-34: DFA

- $P = ababca$
- $P_4 : abab$
 - $P_4a = ababa: q_3$ $\delta(q_4, a) = q_3$
 - $P_4b = ababb: q_0$ $\delta(q_4, b) = q_0$
 - $P_4c = ababc: q_5$ $\delta(q_4, c) = q_5$

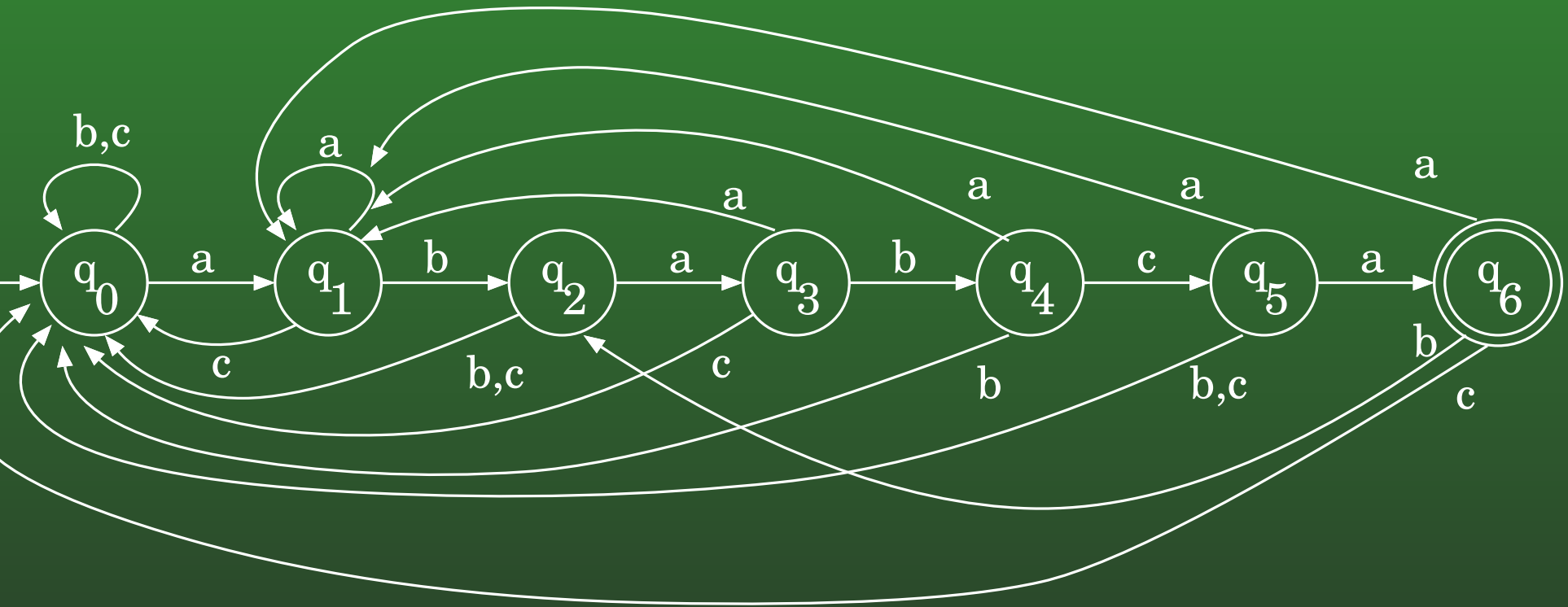
20-35: DFA

- $P = ababca$
- $P_5 : ababc$
 - $P_5a = ababca: q_6$ $\delta(q_5, a) = q_6$
 - $P_5b = ababcb: q_0$ $\delta(q_5, b) = q_0$
 - $P_5c = ababcc: q_0$ $\delta(q_5, c) = q_0$

20-36: DFA

- $P = ababca$
- $P_6 : ababca$
 - $P_6a = ababcaa: q_1$ $\delta(q_6, a) = q_1$
 - $P_6b = ababcab: q_2$ $\delta(q_6, b) = q_2$
 - $P_6c = ababcac: q_0$ $\delta(q_6, c) = q_0$

20-37: DFA



20-38: DFA

- Running time:
 - Time to build DFA: $O(m^3 * |\Sigma|)$
 - (Can be improved to $O(m * |\Sigma|)$)
 - Time to run string through DFA: $O(n)$
- Total: $O(m^3 * |\Sigma| + n)$

20-39: Knuth-Morris-Pratt

- New algorithm: Knuth-Morris-Pratt
- Same $O(n)$ matching time through the string as DFA
- Smaller preprocessing time $O(m)$, amortized

20-40: Knuth-Morris-Pratt

- Maximum overlap array
 - How much can the string overlap with itself at each position?

a	b	a	b	a	a	b	b	a
0	0	1	2	3	1	2	0	1

20-41: Knuth-Morris-Pratt

- Maximum overlap array
 - How much can the string overlap with itself at each position?

a b a b a a b b a

0 0 1 2 3 1 2 0 1

a	b		a		b	a	a	b	b	a		
			a		b	a	b	a	a	b	b	a

20-42: Knuth-Morris-Pratt

- Maximum overlap array
 - How much can the string overlap with itself at each position?

a b a b a a b b a

0 0 1 2 3 1 2 0 1

a	b	a		b		a	a	b	b	a		
		a		b		a	b	a	a	b	b	a

20-43: Knuth-Morris-Pratt

- Maximum overlap array
 - How much can the string overlap with itself at each position?

a b a b a a b b a

0 0 1 2 3 1 2 0 1

a b a b | a | a b b a

a b | a | b a a b b a

20-44: Knuth-Morris-Pratt

- Maximum overlap array
 - How much can the string overlap with itself at each position?

a b a b a a b b a

0 0 1 2 3 1 2 0 1

a b a b a a | b | b a

a | b | a b a a b b a

20-45: Knuth-Morris-Pratt

- Maximum overlap array
 - How much can the string overlap with itself at each position?

a b a b a a b b a

0 0 1 2 3 1 2 0 1

a	b	a	b	a	a	b		b		a

a b a b a a b b a

20-46: Knuth-Morris-Pratt

- Maximum overlap array
 - How much can the string overlap with itself at each position?

a b a b a a b b a

0 0 1 2 3 1 2 0 1

a	b	a	b	a	a	b	b		a									
									a		b	a	b	a	a	b	b	a

20-47: Knuth-Morris-Pratt

- Prefix Function π :
 - $\pi[q] = \max\{k : k < q \text{ \&\& } P_k =] P_q\}$
 - $\pi[q]$ is the length of the longest prefix of P that is a proper suffix of P_q

20-48: Knuth-Morris-Pratt

- Try to match pattern to input
- When a mismatch occurs, the π array tells us how far to shift the pattern forward

Pattern: ababb

$\pi:$	a	b	a	b	b
	0	0	1	2	0

Input String:

[illegible]

20-49: Knuth-Morris-Pratt

- Try to match pattern to input
- When a mismatch occurs, the π array tells us how far to shift the pattern forward

Pattern: ababb

$\pi:$	a	b	a	b	b
	0	0	1	2	0

Input String:

[illegible]

20-50: Knuth-Morris-Pratt

- Try to match pattern to input
- When a mismatch occurs, the π array tells us how far to shift the pattern forward

Pattern: ababb

$\pi:$	a	b	a	b	b
	0	0	1	2	0

Input String:

[illegible]

20-51: Knuth-Morris-Pratt

- Try to match pattern to input
- When a mismatch occurs, the π array tells us how far to shift the pattern forward

Pattern: ababb

$\pi:$	a	b	a	b	b
	0	0	1	2	0

Input String:

[illegible]

20-52: Knuth-Morris-Pratt

- Try to match pattern to input
- When a mismatch occurs, the π array tells us how far to shift the pattern forward

Pattern: ababb

π :

a	b	a	b	b
0	0	1	2	0

Input String:

a	b	a	b	a	b	b	a	b	b	a	b	a	b	a	b	b
a	b	a	b	b												

Letter Mismatch

20-53: Knuth-Morris-Pratt

- Try to match pattern to input
- When a mismatch occurs, the π array tells us how far to shift the pattern forward

Pattern: ababb

$\pi:$	a	b	a	b	b
	0	0	1	2	0

Input String:

[illegible]

20-54: Knuth-Morris-Pratt

- Try to match pattern to input
- When a mismatch occurs, the π array tells us how far to shift the pattern forward

Pattern: ababb

$\pi:$	a	b	a	b	b
	0	0	1	2	0

Input String:

[illegible]

20-55: Knuth-Morris-Pratt

- Try to match pattern to input
- When a mismatch occurs, the π array tells us how far to shift the pattern forward

Pattern: ababb

π :

a	b	a	b	b
0	0	1	2	0

Input String:

a	b	a	b	a	b		b		a	b	b	a	b	a	b	a	b	b
		a	b	a	b		b											

Complete Match!

20-56: Knuth-Morris-Pratt

- Try to match pattern to input
- When a mismatch occurs, the π array tells us how far to shift the pattern forward

Pattern: ababb

π :

a	b	a	b	b
0	0	1	2	0

Input String:

a	b	a	b	a	b	b		a		b	b	a	b	a	b	a	b	b
								a		b	a	b	b					

20-57: Knuth-Morris-Pratt

- Try to match pattern to input
- When a mismatch occurs, the π array tells us how far to shift the pattern forward

Pattern: ababb

π :

a	b	a	b	b
0	0	1	2	0

Input String:

a	b	a	b	a	b	b	a		b		b	a	b	a	b	a	b	b
							a		b		a	b	b					

20-58: Knuth-Morris-Pratt

- Try to match pattern to input
- When a mismatch occurs, the π array tells us how far to shift the pattern forward

Pattern: ababb

π :

a	b	a	b	b
0	0	1	2	0

Input String:

a	b	a	b	a	b	b	a	b		b		a	b	a	b	a	b	b
							a	b		a		b	b					

Letter Mismatch

20-59: Knuth-Morris-Pratt

- Try to match pattern to input
- When a mismatch occurs, the π array tells us how far to shift the pattern forward

Pattern: ababb

π :

a	b	a	b	b
0	0	1	2	0

Input String:

a	b	a	b	a	b	b	a	b		b		a	b	a	b	a	b	b
												a	b	a	b	b		

20-60: Knuth-Morris-Pratt

- Try to match pattern to input
- When a mismatch occurs, the π array tells us how far to shift the pattern forward

Pattern: ababb

π :

a	b	a	b	b
0	0	1	2	0

Input String:

a	b	a	b	a	b	b	a	b	b		a		b	a	b	a	b	b
											a		b	a	b	b		

20-61: Knuth-Morris-Pratt

- Try to match pattern to input
- When a mismatch occurs, the π array tells us how far to shift the pattern forward

Pattern: ababb

π :

a	b	a	b	b
0	0	1	2	0

Input String:

a	b	a	b	a	b	b	a	b	b	a	b	a	b	a	b	b
							a			a		a		a		
								a			a		a			

20-62: Knuth-Morris-Pratt

- Try to match pattern to input
- When a mismatch occurs, the π array tells us how far to shift the pattern forward

Pattern: ababb

π :

a	b	a	b	b
0	0	1	2	0

Input String:

a	b	a	b	a	b	b	a	b	b	a	b		a		b	a	b	b
										a	b		a		b	b		

20-63: Knuth-Morris-Pratt

- Try to match pattern to input
- When a mismatch occurs, the π array tells us how far to shift the pattern forward

Pattern: ababb

π :

a	b	a	b	b
0	0	1	2	0

Input String:

a	b	a	b	a	b	b	a	b	b	a	b	a		b		a	b	b
										a	b	a		b		b		

20-64: Knuth-Morris-Pratt

- Try to match pattern to input
- When a mismatch occurs, the π array tells us how far to shift the pattern forward

Pattern: ababb

π :

a	b	a	b	b
0	0	1	2	0

Input String:

a	b	a	b	a	b	b	a	b	b	a	b	a	b		a		b	b
										a	b	a	b		b			

Letter Mismatch

20-65: Knuth-Morris-Pratt

- Try to match pattern to input
- When a mismatch occurs, the π array tells us how far to shift the pattern forward

Pattern: ababb

π :

a	b	a	b	b
0	0	1	2	0

Input String:

a	b	a	b	a	b	b	a	b	b	a	b	a	b		a		b	b
												a	b		a		b	b

20-66: Knuth-Morris-Pratt

- Try to match pattern to input
- When a mismatch occurs, the π array tells us how far to shift the pattern forward

Pattern: ababb

π :

a	b	a	b	b
0	0	1	2	0

Input String:

a	b	a	b	a	b	b	a	b	b	a	b	a	b	a	b	a	b	a
												a	b	a	b	a	b	a

20-67: Knuth-Morris-Pratt

- Try to match pattern to input
- When a mismatch occurs, the π array tells us how far to shift the pattern forward

Pattern: ababb

π :

a	b	a	b	b
0	0	1	2	0

Input String:

a	b	a	b	a	b	b	a	b	b	a	b	a	b	a	b		b	
												a	b	a	b		b	

Complete Match

20-68: Knuth-Morris-Pratt

- Try to match pattern to input
- When a mismatch occurs, the π array tells us how far to shift the pattern forward

Pattern: abab

π :

a	b	a	b
0	0	1	2

Input String:

a	b	a	b	a	b	a	b
a	b	a	b				

20-69: Knuth-Morris-Pratt

- Try to match pattern to input
- When a mismatch occurs, the π array tells us how far to shift the pattern forward

Pattern: abab

π :

a	b	a	b
0	0	1	2

Input String: a | b | a b a b a b
 a | b | a b

20-70: Knuth-Morris-Pratt

- Try to match pattern to input
- When a mismatch occurs, the π array tells us how far to shift the pattern forward

Pattern: abab

π :

a	b	a	b
0	0	1	2

Input String: a b | a | b a b a b
 a b | a | b

20-71: Knuth-Morris-Pratt

- Try to match pattern to input
- When a mismatch occurs, the π array tells us how far to shift the pattern forward

Pattern: abab

π :

a	b	a	b
0	0	1	2

Input String: a b a | b | a b a b
 a b a | b |

Complete Match

20-72: Knuth-Morris-Pratt

- Try to match pattern to input
- When a mismatch occurs, the π array tells us how far to shift the pattern forward

Pattern: abab

π :

a	b	a	b
0	0	1	2

Input String: a b a b | a | b a b
 a b | a | b

20-73: Knuth-Morris-Pratt

- Try to match pattern to input
- When a mismatch occurs, the π array tells us how far to shift the pattern forward

Pattern: abab

π :

a	b	a	b
0	0	1	2

Input String: a b a b a | b | a b
 a b a | b |

Complete Match

20-74: Knuth-Morris-Pratt

- Try to match pattern to input
- When a mismatch occurs, the π array tells us how far to shift the pattern forward

Pattern: abab

π :

a	b	a	b
0	0	1	2

Input String: a b a b a b | a | b
 a b | a | b

20-75: Knuth-Morris-Pratt

- Try to match pattern to input
- When a mismatch occurs, the π array tells us how far to shift the pattern forward

Pattern: abab

π :

a	b	a	b
0	0	1	2

Input String: a b a b a b a | b |
 a b a | b |

Complete Match

20-76: Knuth-Morris-Pratt

- Creating π array

$m \leftarrow \text{length}[P]$

$\pi[1] \leftarrow 0$

$k \leftarrow 0$

for $q \leftarrow 2$ to m do

 while $k > 0$ and $P[k + 1] \neq P[q]$

$k \leftarrow \pi[k]$

 if $P[k + 1] = P[q]$

$k \leftarrow k + 1$

$\pi[q] \leftarrow k$

20-77: Knuth-Morris-Pratt

KMP-Matching(T, P)

$m \leftarrow \text{length}[P]$

$n \leftarrow \text{length}[T]$

$\pi \leftarrow \text{ComputePI}(P)$

$q \leftarrow 0$

for $i \leftarrow 1$ to n do

 while $q > 0$ and $P[q + 1] \neq T[i]$

$q \leftarrow \pi[q]$

 if $P[q + 1] = T[i]$

$q \leftarrow q + 1$

 if $q = m$

 Print “Match found at” $i - m$

$q \leftarrow \pi[q]$

20-78: Knuth-Morris-Pratt

- Running time:
 - Preprocessing time: $\Theta(m)$
 - Using amortized analysis (aggregate)
 - Running time: $\Theta(n)$
 - Using amortized analysis (aggregate)