

05-0: Counting Sort

- Sorting a list of n integers
- We know all integers are in the range $0 \dots m$
- We can potentially sort the integers faster than $n \lg n$
- Keep track of a “Counter Array” C :
 - $C[i] = \#$ of times value i appears in the list

Example: 3 1 3 5 2 1 6 7 8 1

1	2	3	4	5	6	7	8	9	

05-1: Counting Sort Example

3135216781

0	0	0	0	0	0	0	0	0	0
0	1	2	3	4	5	6	7	8	9

05-2: Counting Sort Example

135216781

0	0	0	1	0	0	0	0	0	0
0	1	2	3	4	5	6	7	8	9

05-3: Counting Sort Example

35216781

0	1	0	1	0	0	0	0	0	0
0	1	2	3	4	5	6	7	8	9

05-4: Counting Sort Example

5216781

0	1	0	2	0	0	0	0	0	0
0	1	2	3	4	5	6	7	8	9

05-5: Counting Sort Example

216781

0	1	0	2	0	1	0	0	0	0
0	1	2	3	4	5	6	7	8	9

05-6: Counting Sort Example

16781

0	1	1	2	0	1	0	0	0	0
0	1	2	3	4	5	6	7	8	9

05-7: Counting Sort Example

6781

0	2	1	2	0	1	0	0	0	0
0	1	2	3	4	5	6	7	8	9

05-8: Counting Sort Example

781

0	2	1	2	0	1	1	0	0	0
0	1	2	3	4	5	6	7	8	9

05-9: Counting Sort Example

81

0	2	1	2	0	1	1	1	0	0
0	1	2	3	4	5	6	7	8	9

05-10: Counting Sort Example

1

0	2	1	2	0	1	1	1	1	0
0	1	2	3	4	5	6	7	8	9

05-11: Counting Sort Example

0	3	1	2	0	1	1	1	1	0
0	1	2	3	4	5	6	7	8	9

05-12: Counting Sort Example

0	3	1	2	0	1	1	1	1	0
0	1	2	3	4	5	6	7	8	9

1 1 1 2 3 3 5 6 7 8 05-13: $\Theta()$ of Counting Sort

- What its the running time of Counting Sort?
- If the list has n elements, all of which are in the range $0 \dots m$:

05-14: $\Theta()$ of Counting Sort

- What its the running time of Counting Sort?
- If the list has n elements, all of which are in the range $0 \dots m$:
 - Running time is $\Theta(n + m)$
- What about the $\Omega(n \lg n)$ bound for all sorting algorithms?

05-15: $\Theta()$ of Counting Sort

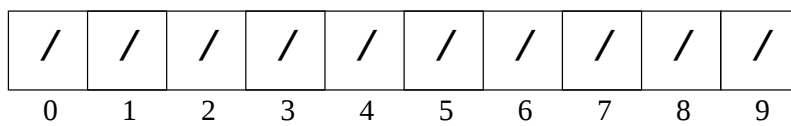
- What its the running time of Counting Sort?
- If the list has n elements, all of which are in the range $0 \dots m$:
 - Running time is $\Theta(n + m)$
- What about the $\Omega(n \lg n)$ bound for all sorting algorithms?
 - For *Comparison Sorts*, which allow for sorting arbitrary data. What happens when m is very large?

05-16: Binsort

- Counting Sort will need some modification to allow us to sort *records* with integer keys, instead of just integers.
- Binsort is much like Counting Sort, except that in each index i of the counting array C :
 - Instead of storing the *number* of elements with the value i , we store a *list* of all elements with the value i .

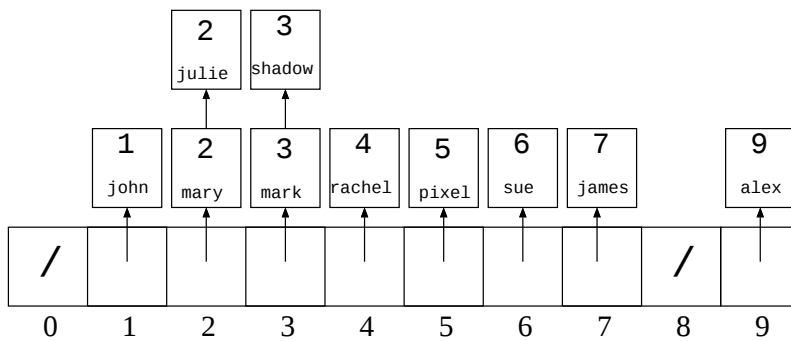
05-17: Binsort Example

3	1	2	6	2	4	5	3	9	7	key
mark	john	mary	sue	julie	rachel	pixel	shadow	alex	james	data



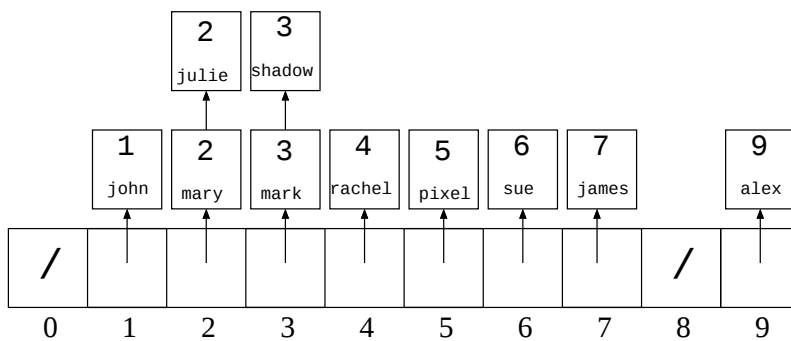
05-18: Binsort Example

3	1	2	6	2	4	5	3	9	7	key
mark	john	mary	sue	julie	rachel	pixel	shadow	alex	james	data



05-19: Binsort Example

1	2	2	3	3	4	5	6	7	9	key
john	mary	julia	mark	shadow	rachel	pixel	sue	james	alex	data



05-20: Bucket Sort

- Expand the “bins” in Bin Sort to “buckets”

- Each bucket holds a range of key values, instead of a single key value
- Elements in each bucket are sorted.

05-21: **Bucket Sort Example**

114	26	50	180	44	111	4	95	196	170	key
john	mary	julie	mark	shadow	rachel	pixel	sue	james	alex	data

/	/	/	/	/	/	/	/	/	/
0	1	2	3	4	5	6	7	8	9
0-19		40-59		80-99		120-139		160-179	
	20-39		60-79		100-119		140-159		180-199

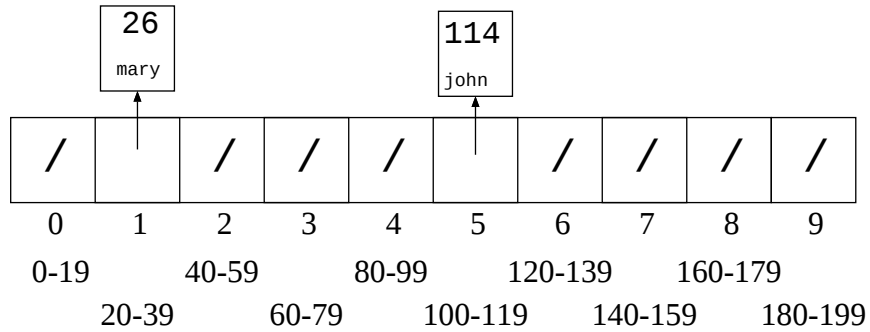
05-22: **Bucket Sort Example**

	26	50	180	44	111	4	95	196	170	key
	mary	julie	mark	shadow	rachel	pixel	sue	james	alex	data

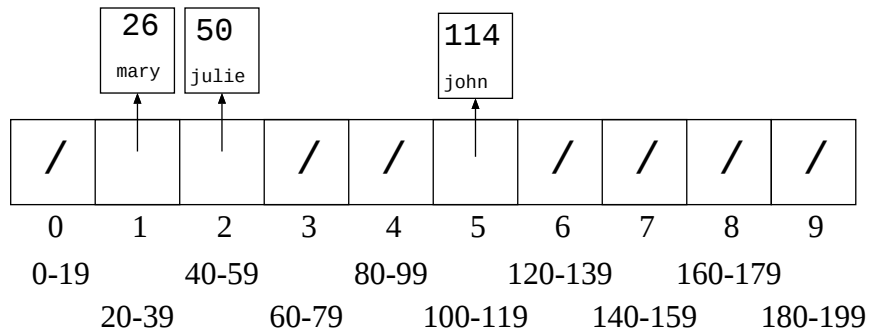
					114				
					john				
/	/	/	/	/		/	/	/	/
0	1	2	3	4	5	6	7	8	9
0-19		40-59		80-99		120-139		160-179	
	20-39		60-79		100-119		140-159		180-199

05-23: **Bucket Sort Example**

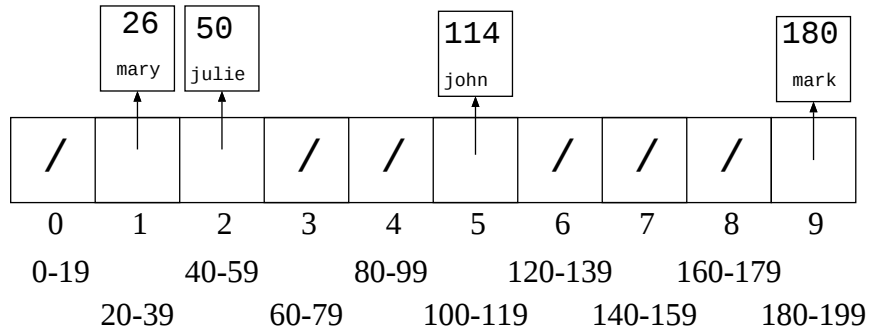
		50	180	44	111	4	95	196	170	key
		julie	mark	shadow	rachel	pixel	sue	james	alex	data

05-24: **Bucket Sort Example**

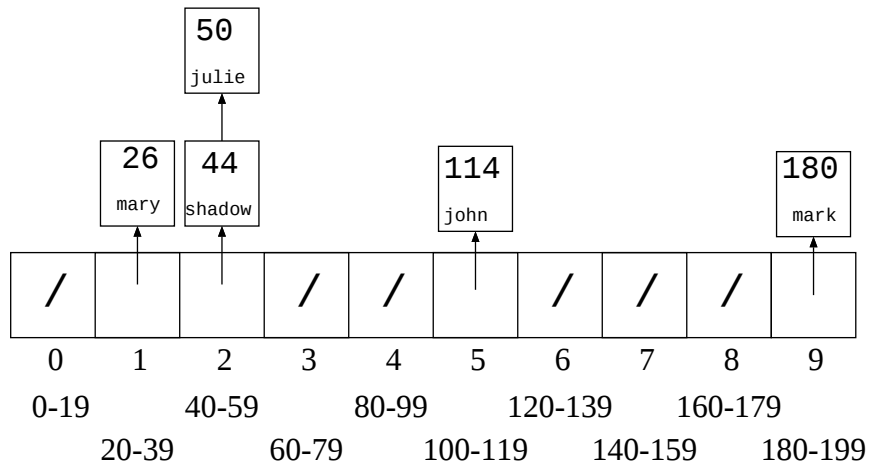
			180	44	111	4	95	196	170	key
			mark	shadow	rachel	pixel	sue	james	alex	data

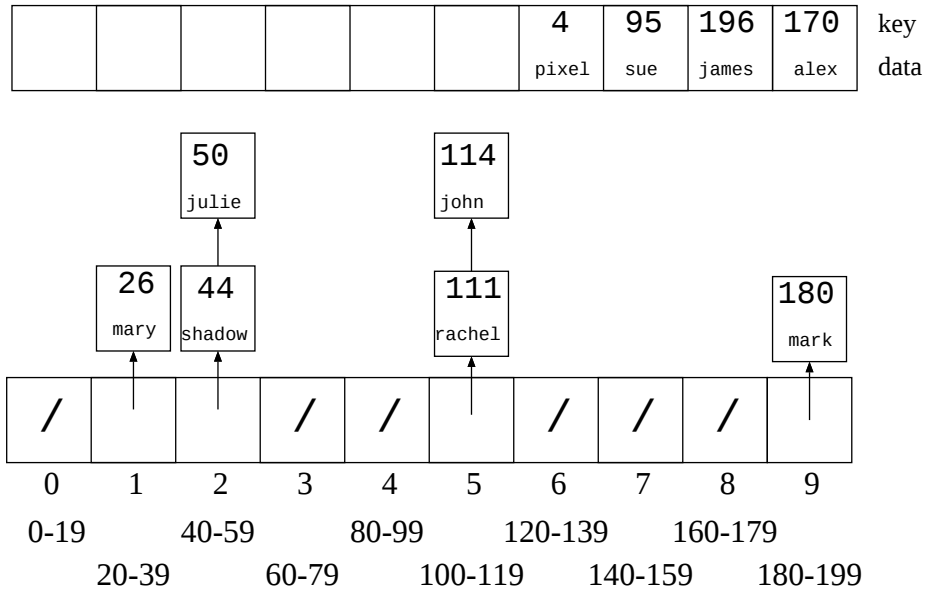
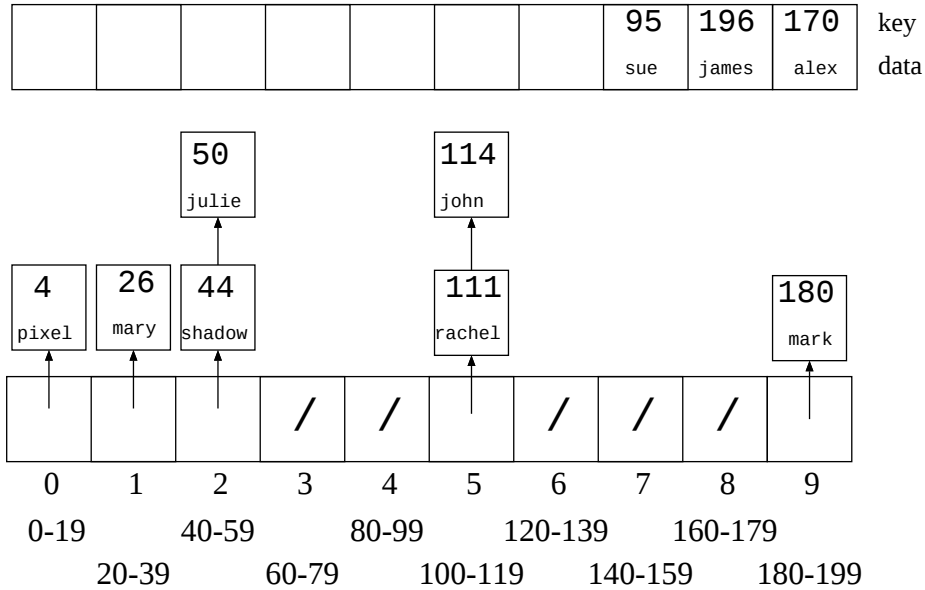
05-25: **Bucket Sort Example**

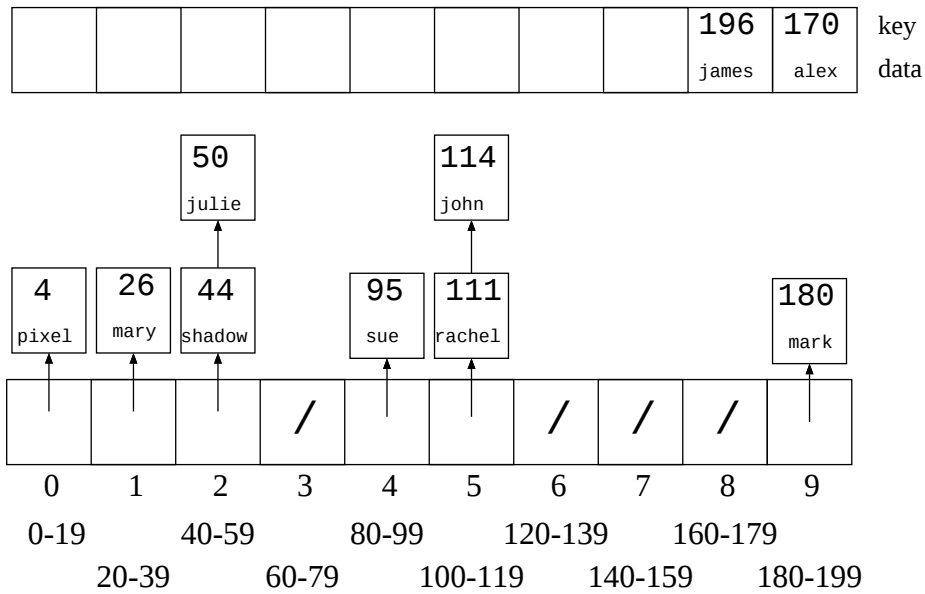
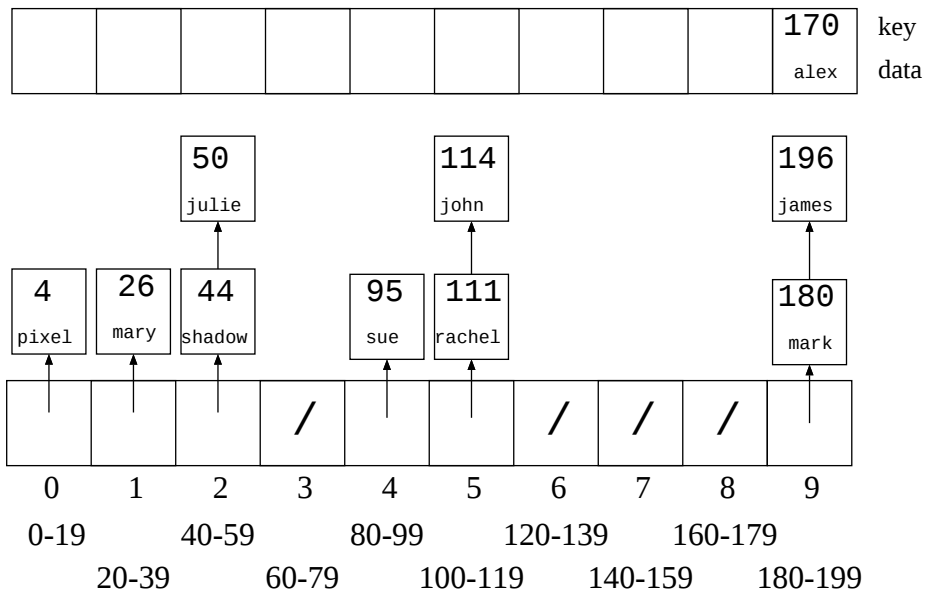
				44	111	4	95	196	170	key
				shadow	rachel	pixel	sue	james	alex	data

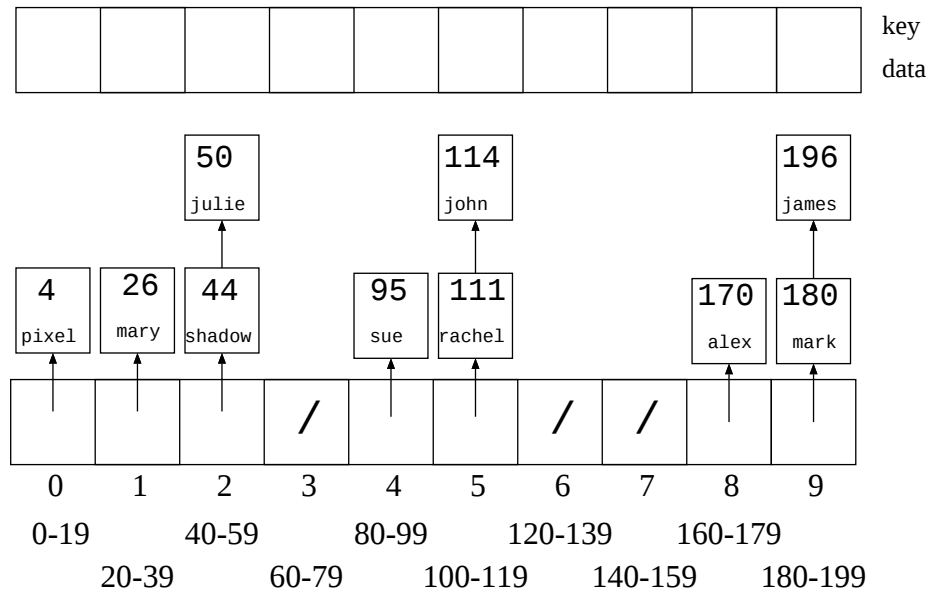
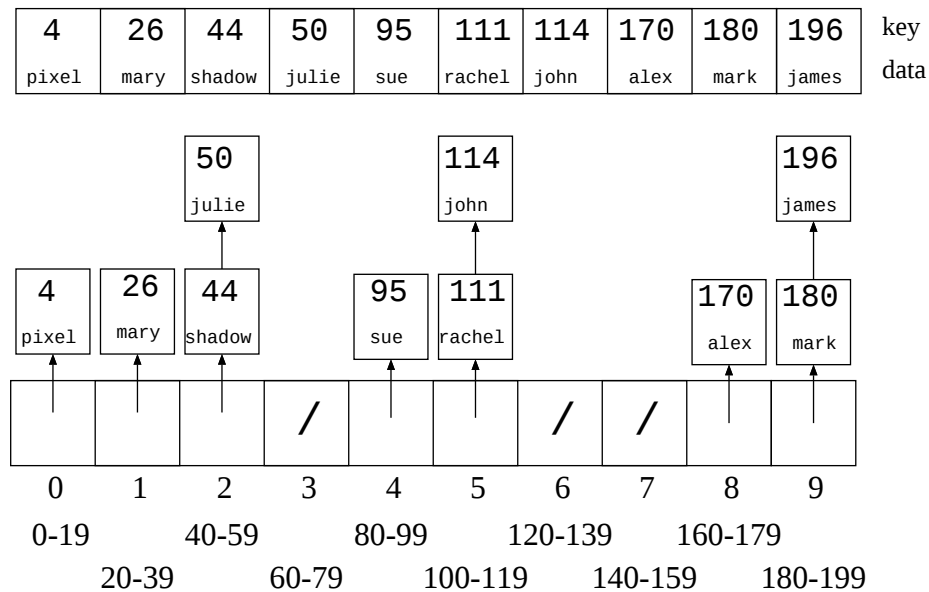
05-26: **Bucket Sort Example**

					111	4	95	196	170	key
					rachel	pixel	sue	james	alex	data

05-27: **Bucket Sort Example**

05-28: **Bucket Sort Example**05-29: **Bucket Sort Example**

05-30: **Bucket Sort Example**05-31: **Bucket Sort Example**

05-32: **Bucket Sort Example**05-33: **Bucket Sort Analysis**

- Assume for the moment the keys are in the range 0..1, and are evenly distributed over the range

Bucket-Sort(A)

```

n ← length[A]
for i ← 1 to n do
    append A[i] in list B[ $\lfloor n \cdot A[i] \rfloor$ ]
for i ← 0 to n-1 do
    sort list B[i] with insertion sort
Concatenate lists B[0] ... B[n]
```

05-34: **Bucket Sort Analysis**

- If we ignore the time for insertion sorts, algorithm takes time $\Theta(n)$
- Each insertion sort takes time $O(n_i^2)$, where n_i is the length of list n_i

$$T(n) = \Theta(n) + \sum_{i=0}^{n-1} O(n_i^2)$$

- Of course, $T(n)$ depends upon the lengths n_i

05-35: **Bucket Sort Analysis**

$$\begin{aligned} E[T(n)] &= E \left[\Theta(n) + \sum_{i=0}^{n-1} O(n_i^2) \right] \\ &= \Theta(n) + \sum_{i=0}^{n-1} E[O(n_i^2)] \\ &= \Theta(n) + \sum_{i=0}^{n-1} O(E[n_i^2]) \end{aligned}$$

How can we calculate $E[n_i^2]$?

- Let $X_{ij} = I\{A[j] \text{ falls in bucket } i\}$

05-36: **Bucket Sort Analysis**

$$\begin{aligned} n_i &= \sum_{j=1}^n X_{ij} \\ E[n_i^2] &= E \left[\left(\sum_{j=1}^n X_{ij} \right)^2 \right] \\ &= E \left[\sum_{j=1}^n \sum_{k=1}^n X_{ij} X_{ik} \right] \\ &= E \left[\sum_{j=1}^n X_{ij}^2 + \sum_{1 \leq j \leq n} \sum_{1 \leq k \leq n, k \neq j}^n X_{ij} X_{ik} \right] \\ &= \sum_{j=1}^n E[X_{ij}^2] + \sum_{1 \leq j \leq n} \sum_{1 \leq k \leq n, k \neq j}^n E[X_{ij} X_{ik}] \end{aligned}$$

05-37: **Bucket Sort Analysis**

Calculating $E[(X_{ij})^2]$

- $X_{ij} = 1$ with probability $1/n$, and 0 with probability $1 - 1/n$
- Thus, $(X_{ij})^2 = 1$ with probability $1/n$ and 0 with probability $1 - 1/n$

- And so: $E[(X_{ij})^2] = 1/n$
- What about $E[X_{ij}X_{ik}]$?

05-38: **Bucket Sort Analysis**Calculating $E[X_{ij}X_{ik}]$

- We assume that each element has an equal chance of landing in each bucket – so $E[X_{ij}] = 1/n$ and $E[X_{ik}] = 1/n$
- X_{ij} and X_{ik} are independent, so:

$$E[X_{ij}X_{ik}] = E[X_{ij}]E[X_{ik}] = \left(\frac{1}{n}\right)\left(\frac{1}{n}\right)$$

- We can now substitute the values $E[(X_{ij})^2] = 1/n$ and $E[X_{ij}X_{ik}] = 1/n^2$ into our equation for $E[(n_i)^2]$

05-39: **Bucket Sort Analysis**

$$\begin{aligned}
 E[n_i^2] &= \sum_{j=1}^n E[X_{ij}^2] + \sum_{1 \leq j \leq n} \sum_{1 \leq k \leq n, k \neq j} E[X_{ij}X_{ik}] \\
 &= \sum_{j=1}^n \frac{1}{n} + \sum_{1 \leq j \leq n} \sum_{1 \leq k \leq n, k \neq j} \frac{1}{n^2} \\
 &= n\left(\frac{1}{n}\right) + n(n-1)\frac{1}{n^2} \\
 &= 1 + \frac{n-1}{n} \\
 &= 2 - \frac{1}{n}
 \end{aligned}$$

Finally, we can substitute back into the original equation for $T(n)$ 05-40: **Bucket Sort Analysis**

$$\begin{aligned}
 E[T(n)] &= E\left[\Theta(n) + \sum_{i=0}^{n-1} O(n_i^2)\right] \\
 &= \Theta(n) + \sum_{i=0}^{n-1} E[O(n_i^2)] \\
 &= \Theta(n) + \sum_{i=0}^{n-1} O(E[n_i^2]) \\
 &= \Theta(n) + \sum_{i=0}^{n-1} O(1) \\
 &= \Theta(n)
 \end{aligned}$$

05-41: **Counting Sort Revisited**

- Create the array $C[]$, such that $C[i] = \#$ of times key i appears in the array.

- Modify $C[]$ such that $C[i]$ = the *index* of key i in the sorted array. (assume no duplicate keys, for now)
- If $x \notin A$, we don't care about $C[x]$

05-42: **Counting Sort Revisited**

- Create the array $C[]$, such that $C[i]$ = # of times key i appears in the array.
- Modify $C[]$ such that $C[i]$ = the *index* of key i in the sorted array. (assume no duplicate keys, for now)
- If $x \notin A$, we don't care about $C[x]$

```
for (i=1; i<C.length; i++)
    C[i] = C[i] + C[i-1];
```

- Example: 3 1 2 4 9 8 7

05-43: **Counting Sort Revisited**

- Once we have a modified C , such that $C[i]$ = index of key i in the array, how can we use C to sort the array?

05-44: **Counting Sort Revisited**

- Once we have a modified C , such that $C[i]$ = index of key i in the array, how can we use C to sort the array?

```
for (i=0; i<A.length; i++)
    B[C[A[i].key()]] = A[i];
for (i=0; i<A.length; i++)
    A[i] = B[i];
```

- Example: 3 1 2 4 9 8 7

05-45: **Counting Sort & Duplicates**

- If a list has duplicate elements, and we create C as before:

```
for (i=0; i<A.length; i++)
    C[A[i].key()]++;
for (i=1; i<C.length; i++)
    C[i] = C[i] + C[i-1];
```

What will the value of $C[i]$ represent?

05-46: **Counting Sort & Duplicates**

- If a list has duplicate elements, and we create C as before:

```
for (i=0; i<A.length; i++)
    C[A[i].key()]++;
for (i=1; i<C.length; i++)
    C[i] = C[i] + C[i-1];
```

What will the value of $C[i]$ represent?

- The *last* index in *A* where element *i* could appear.

05-47: (Almost) Final Counting Sort

```

for(i=0; i<A.length; i++)
    C[A[i].key()]++;
for(i=1; i<C.length; i++)
    C[i] = C[i] + C[i-1];

for (i=0; i<A.length; i++) {
    B[C[A[i].key()]] = A[i];
    C[A[i].key()]--;
}
for (i=0; i<A.length; i++)
    A[i] = B[i];

```

- Example: 3 1 2 4 2 2 9 1 6

05-48: (Almost) Final Counting Sort

```

for(i=0; i<A.length; i++)
    C[A[i].key()]++;
for(i=1; i<C.length; i++)
    C[i] = C[i] + C[i-1];

for (i=0; i<A.length; i++) {
    B[C[A[i].key()]] = A[i];
    C[A[i].key()]--;
}
for (i=0; i<A.length; i++)
    A[i] = B[i];

```

- Example: 3 1 2 4 2 2 9 1 6
- Is this a Stable sorting algorithm?

05-49: Final (!) Counting Sort

```

for(i=0; i<A.length; i++)
    C[A[i].key()]++;
for(i=1; i<C.length; i++)
    C[i] = C[i] + C[i-1];

for (i=A.length - 1; i>=0; i--) {
    B[C[A[i].key()]] = A[i];
    C[A[i].key()]--;
}

for (i=0; i<A.length; i++)
    A[i] = B[i];

```

05-50: Radix Sort

- Sort a list of numbers one digit at a time
 - Sort by 1st digit, then 2nd digit, etc
- Each sort can be done in linear time, using counting sort
- First Try: Sort by most significant digit, then the next most significant digit, and so on
 - Need to keep track of a lot of sublists

05-51: **Radix Sort** Second Try:

- Sort by *least significant* digit first
- Then sort by next-least significant digit, using a Stable sort
- ...
- Sort by most significant digit, using a Stable sort

At the end, the list will be completely sorted. Why?

05-52: **Radix Sort**

- If (most significant digit of x) $\leq$ (most significant digit of y),
then x will appear in A before y .

05-53: **Radix Sort**

- If (most significant digit of x) $\leq$ (most significant digit of y),
then x will appear in A before y .
 - Last sort was by the most significant digit

05-54: **Radix Sort**

- If (most significant digit of x) $\leq$ (most significant digit of y),
then x will appear in A before y .
 - Last sort was by the most significant digit
- If (most significant digit of x) = (most significant digit of y) and
(second most significant digit of x) $\leq$ (second most significant digit of y),
then x will appear in A before y .

05-55: **Radix Sort**

- If (most significant digit of x) $<$ (most significant digit of y),
then x will appear in A before y .
 - Last sort was by the most significant digit
- If (most significant digit of x) = (most significant digit of y) and
(second most significant digit of x) $<$ (second most significant digit of y),
then x will appear in A before y .
 - After next-to-last sort, x is before y . Last sort does not change relative order of x and y

05-56: **Radix Sort**

Original List

982	414	357	495	500	904	645	777	716	637	149	913	817	493	730	331	201
-----	-----	-----	-----	-----	-----	-----	-----	-----	-----	-----	-----	-----	-----	-----	-----	-----

Sorted by Least Significant Digit

500	730	331	201	982	493	913	414	904	645	495	716	357	777	637	817	149
-----	-----	-----	-----	-----	-----	-----	-----	-----	-----	-----	-----	-----	-----	-----	-----	-----

Sorted by Second Least Significant Digit

500	201	904	913	414	716	817	730	331	637	645	149	357	777	982	493	495
-----	-----	-----	-----	-----	-----	-----	-----	-----	-----	-----	-----	-----	-----	-----	-----	-----

Sorted by Most Significant Digit

149	201	331	357	414	493	495	500	637	645	716	730	777	817	904	913	982
-----	-----	-----	-----	-----	-----	-----	-----	-----	-----	-----	-----	-----	-----	-----	-----	-----

05-57: **Radix Sort**

- We do not need to use a single digit of the key for each of our counting sorts
 - We could use 2-digit chunks of the key instead
 - Our C array for each counting sort would have 100 elements instead of 10

05-58: **Radix Sort**

Original List

9823	4376	2493	1055	8502	4333	1673	8442	8035	6061	7004	3312	4409	2338
------	------	------	------	------	------	------	------	------	------	------	------	------	------

Sorted by Least Significant Base-100 Digit (last 2 base-10 digits)

8502	7004	4409	3312	9823	4333	8035	2338	8442	1055	6061	1673	4376	2493
------	------	------	------	------	------	------	------	------	------	------	------	------	------

Sorted by Most Significant Base-100 Digit (first 2 base-10 digits)

1055	1673	2338	2493	3312	4333	4376	4409	6061	7004	8035	8442	8502	9823
------	------	------	------	------	------	------	------	------	------	------	------	------	------

05-59: **Radix Sort**

- “Digit” does not need to be base ten
- For any value r :
 - Sort the list based on $(\text{key} \% r)$
 - Sort the list based on $((\text{key} / r) \% r)$
 - Sort the list based on $((\text{key} / r^2) \% r)$
 - Sort the list based on $((\text{key} / r^3) \% r)$
 - ...
 - Sort the list based on $((\text{key} / r^{\log_k(\text{largest value in array})} \% r))$
- Code on other screen