

Data Structures and Algorithms

CS245-2013S-24

Binomial Heaps

David Galles

Department of Computer Science

University of San Francisco

24-0: Binomial Trees

- B_0 is a tree containing a single node
- To build B_k :
 - Start with B_{k-1}
 - Add B_{k-1} as left subtree

24-1: Binomial Trees

B_0



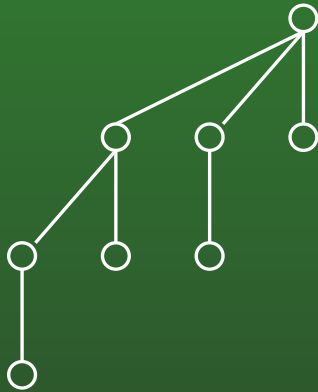
B_1



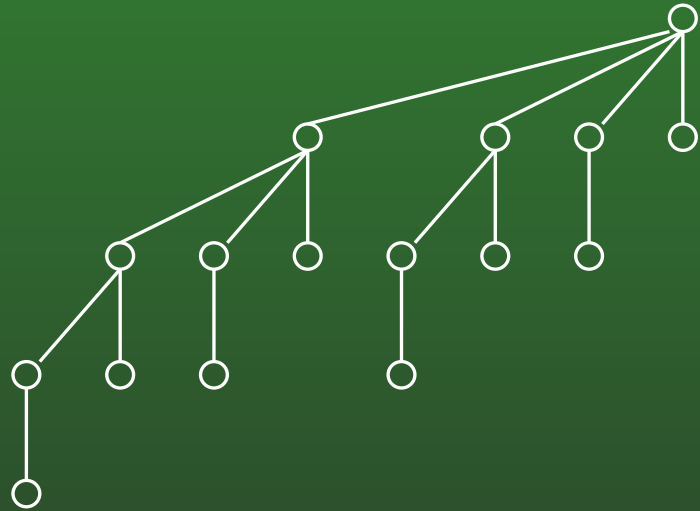
B_2



B_3



B_4

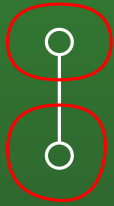


24-2: Binomial Trees

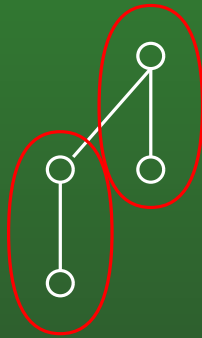
B_0



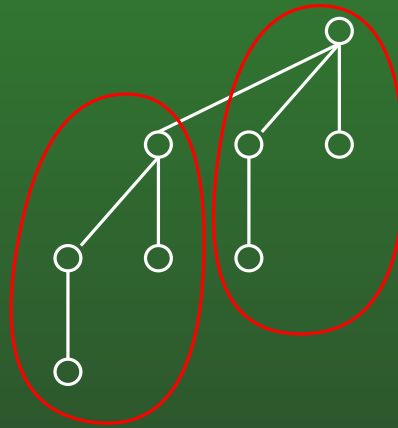
B_1



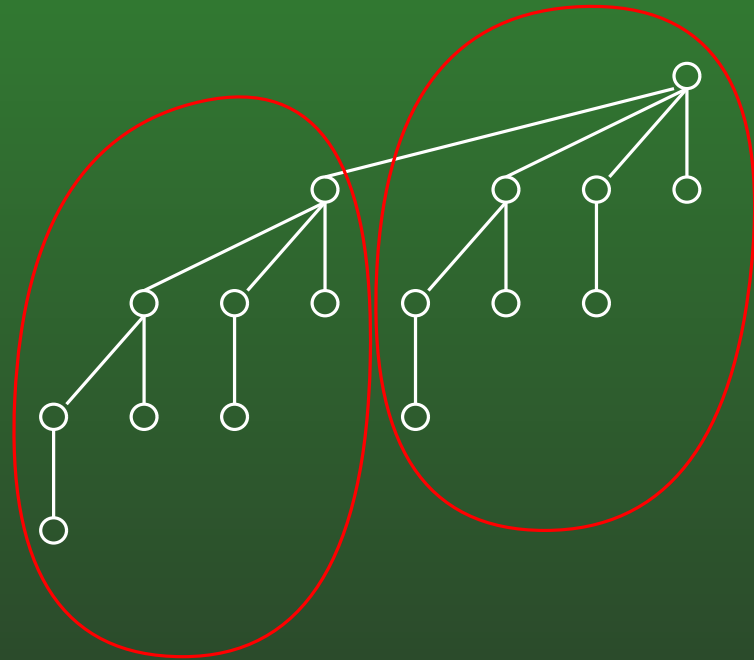
B_2



B_3



B_4



24-3: Binomial Trees

- Equivalent definition
 - B_0 is a binomial heap with a single node
 - B_k is a binomial heap with k children:
 - $B_0 \dots B_{k-1}$

24-4: Binomial Trees

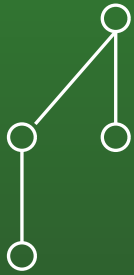
B_0



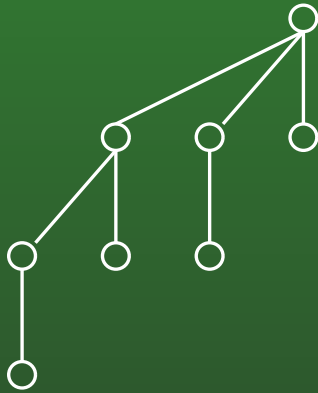
B_1



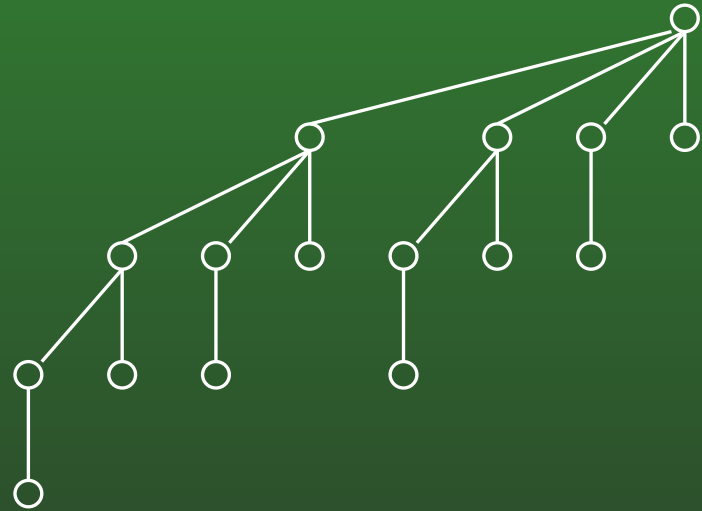
B_2



B_3



B_4



24-5: Binomial Trees

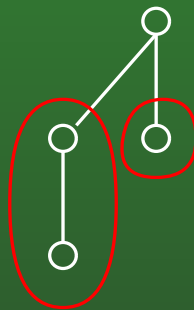
B_0



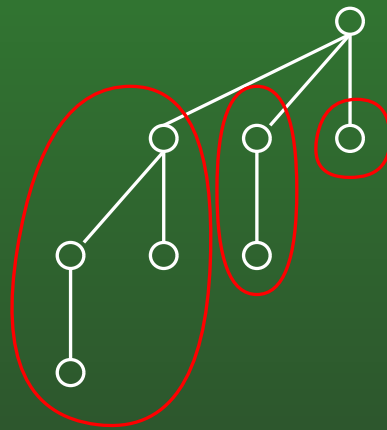
B_1



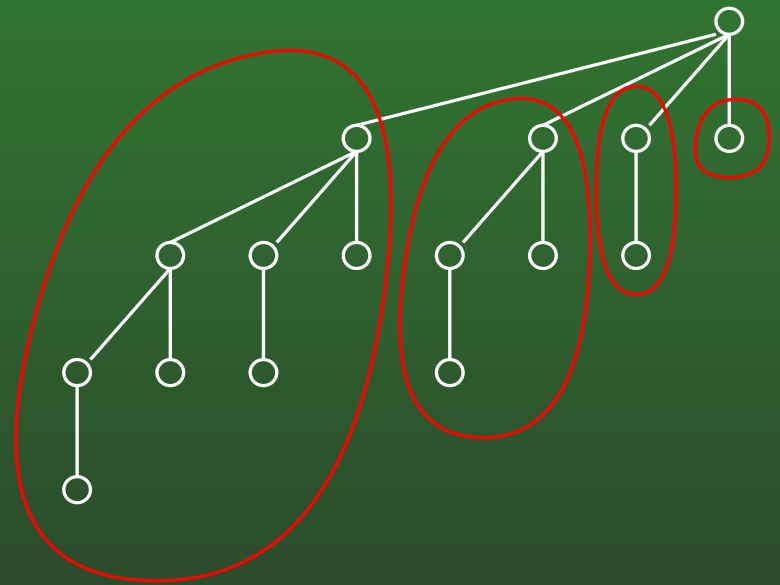
B_2



B_3



B_4



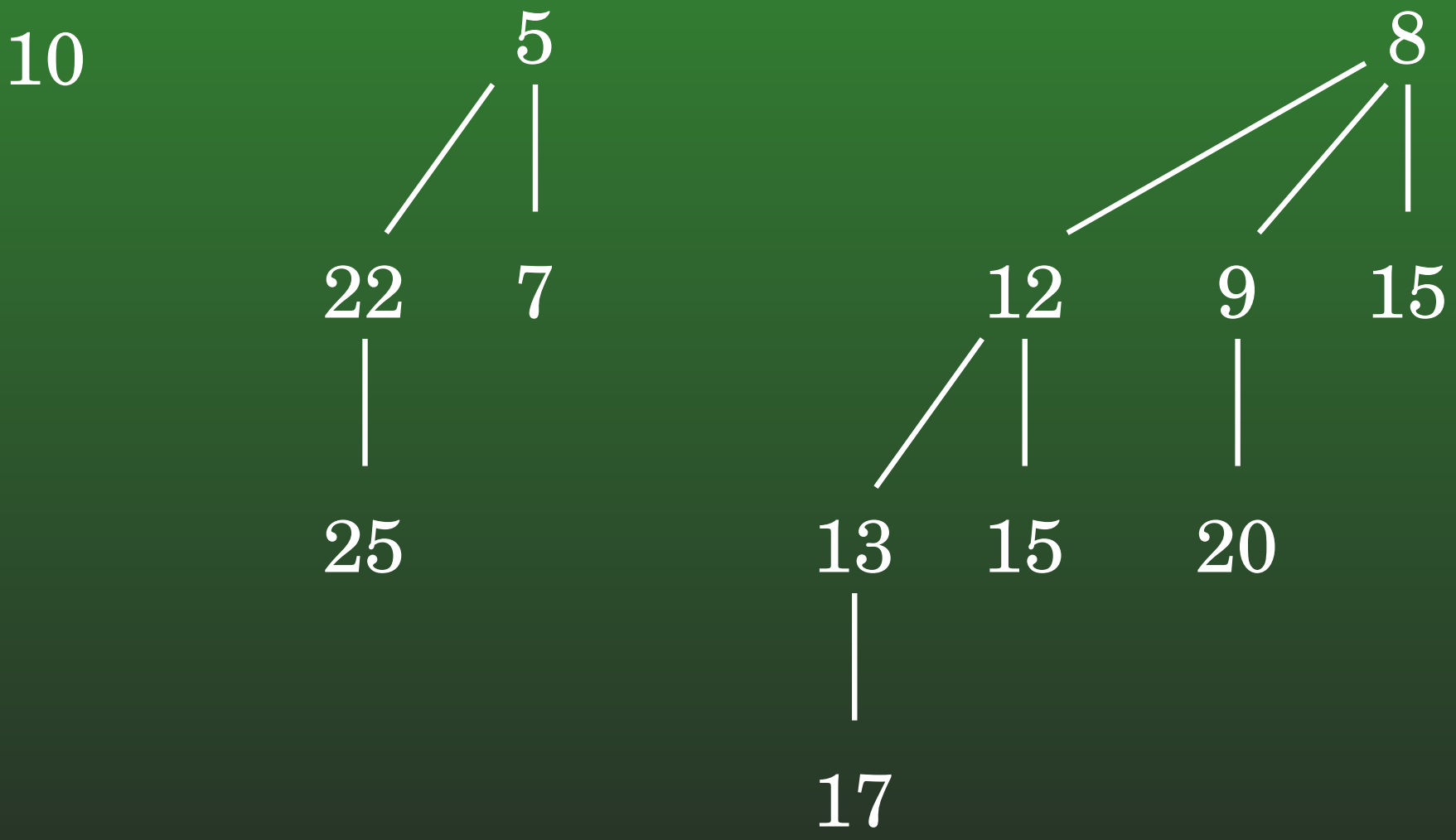
24-6: Binomial Trees

- Properties of binomial trees B_k
 - Contains 2^k nodes
 - Has height k
 - Contains $\binom{k}{i}$ nodes at depth i for $i = 0 \dots k$

24-7: Binomial Heaps

- A Binomial Heap is:
 - Set of binomial trees, each of which has the heap property
 - Each node in every tree is \leq all of its children
 - All trees in the set have a different root degree
 - Can't have two B_3 's, for instance

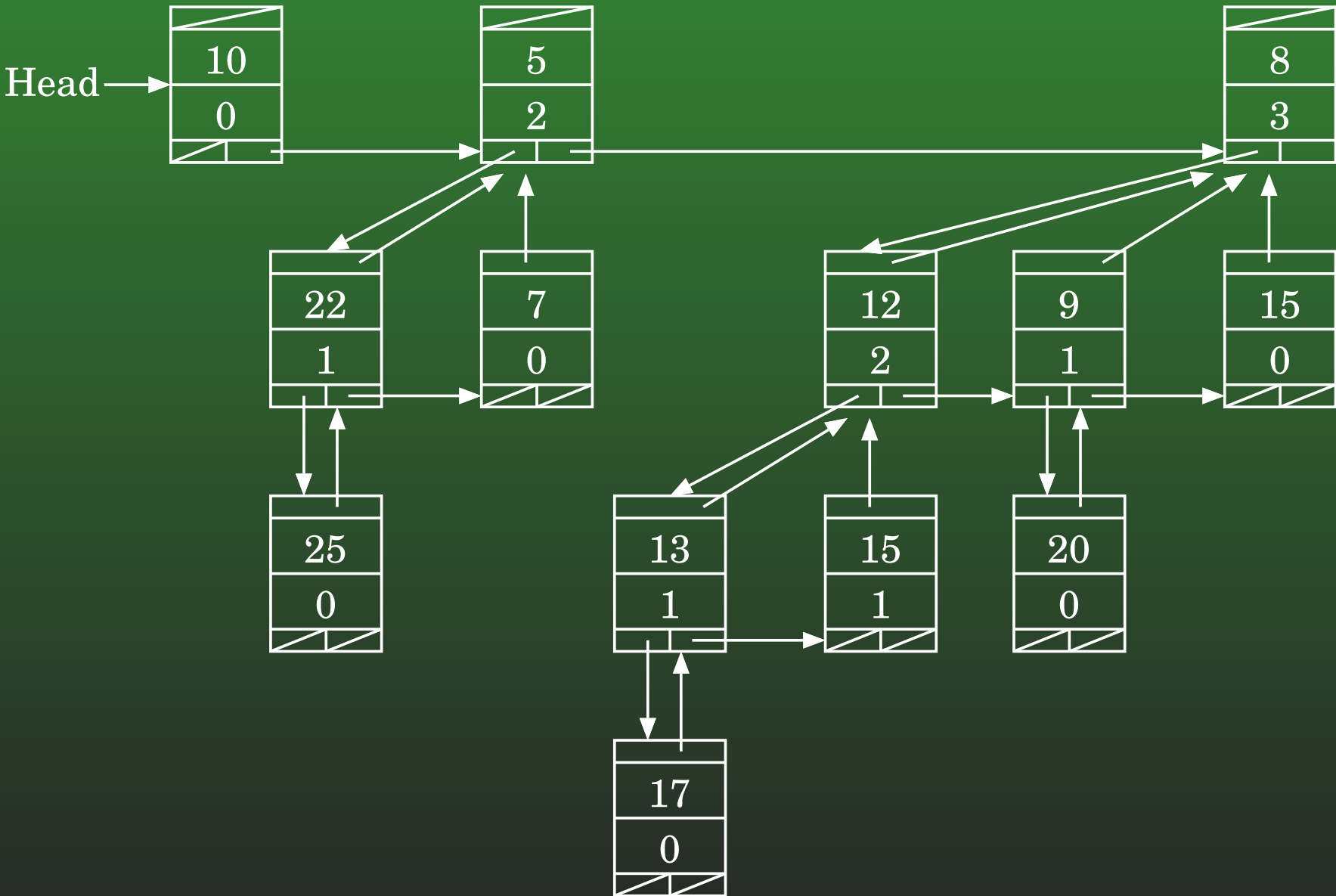
24-8: Binomial Heaps



24-9: Binomial Heaps

- Representing Binomial Heaps
 - Each node contains:
 - left child, right sibling, parent pointers
 - degree (is the tree rooted at this node B_0 , B_1 , etc.)
 - data
 - Each list of children sorted by degree

24-10: Binomial Heaps



24-11: Binomial Heaps

- How can we find the minimum element in a binomial heap?
- How long does it take?

24-12: Binomial Heaps

- How can we find the minimum element in a binomial heap?
 - Look at the root of each tree in the list, find smallest value
- How long does it take?
 - Heap has n elements
 - Represent n as a binary number
 - B_k is in heap iff k th binary digit of n is 1
 - Number of trees in heap $\in O(\lg n)$

24-13: Binomial Heaps

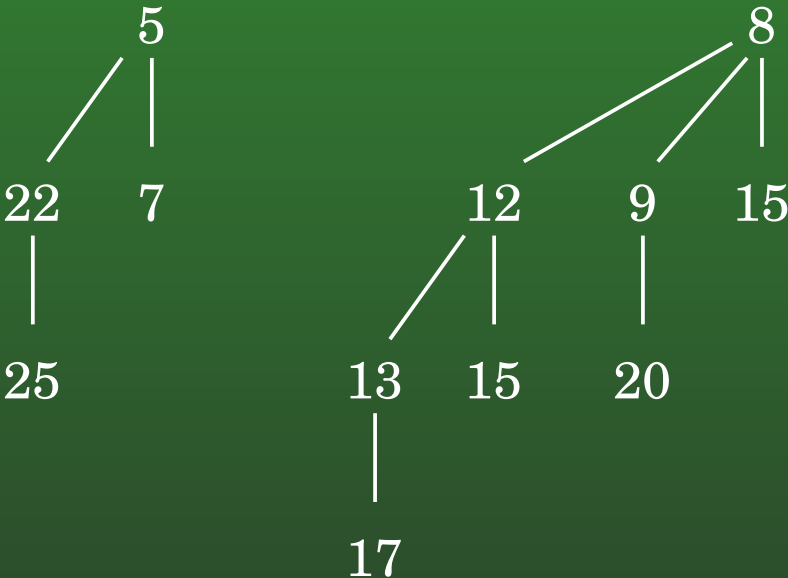
- Merging Heaps H_1 and H_2
 - Merge root lists of H_1 and H_2
 - What property of binomial heaps may be broken?
 - How do we fix it?

24-14: Binomial Heaps

- Merging Heaps H_1 and H_2
 - Merge root lists of H_1 and H_2
 - Could now have two trees with same degree
 - Go through list from smallest degree to largest degree
 - If two trees have same degree, combine them into one tree of larger degree
 - If three trees have same degree (how can this happen?) leave one, combine other two into tree of larger degree

24-15: Binomial Heaps

10



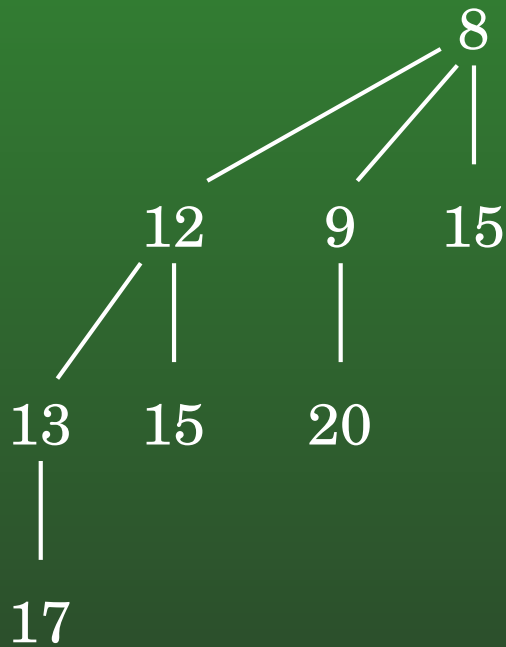
11



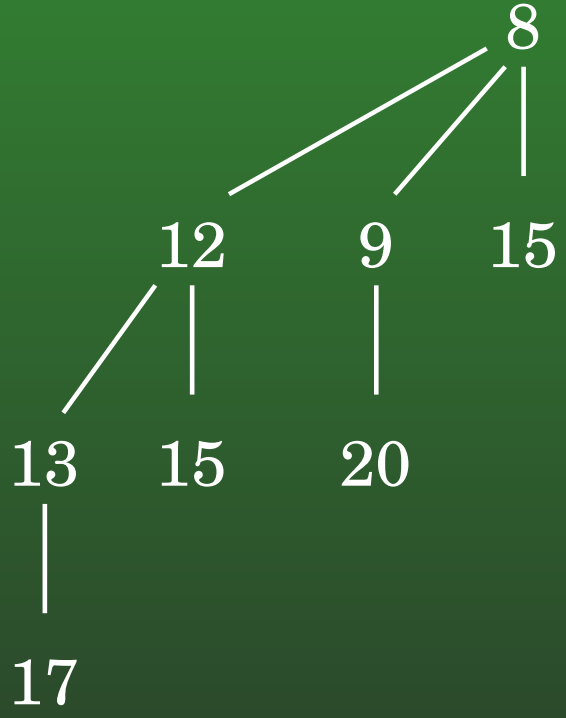
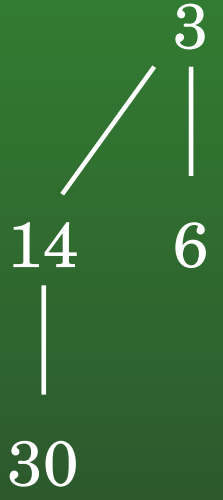
24-16: Binomial Heaps

10

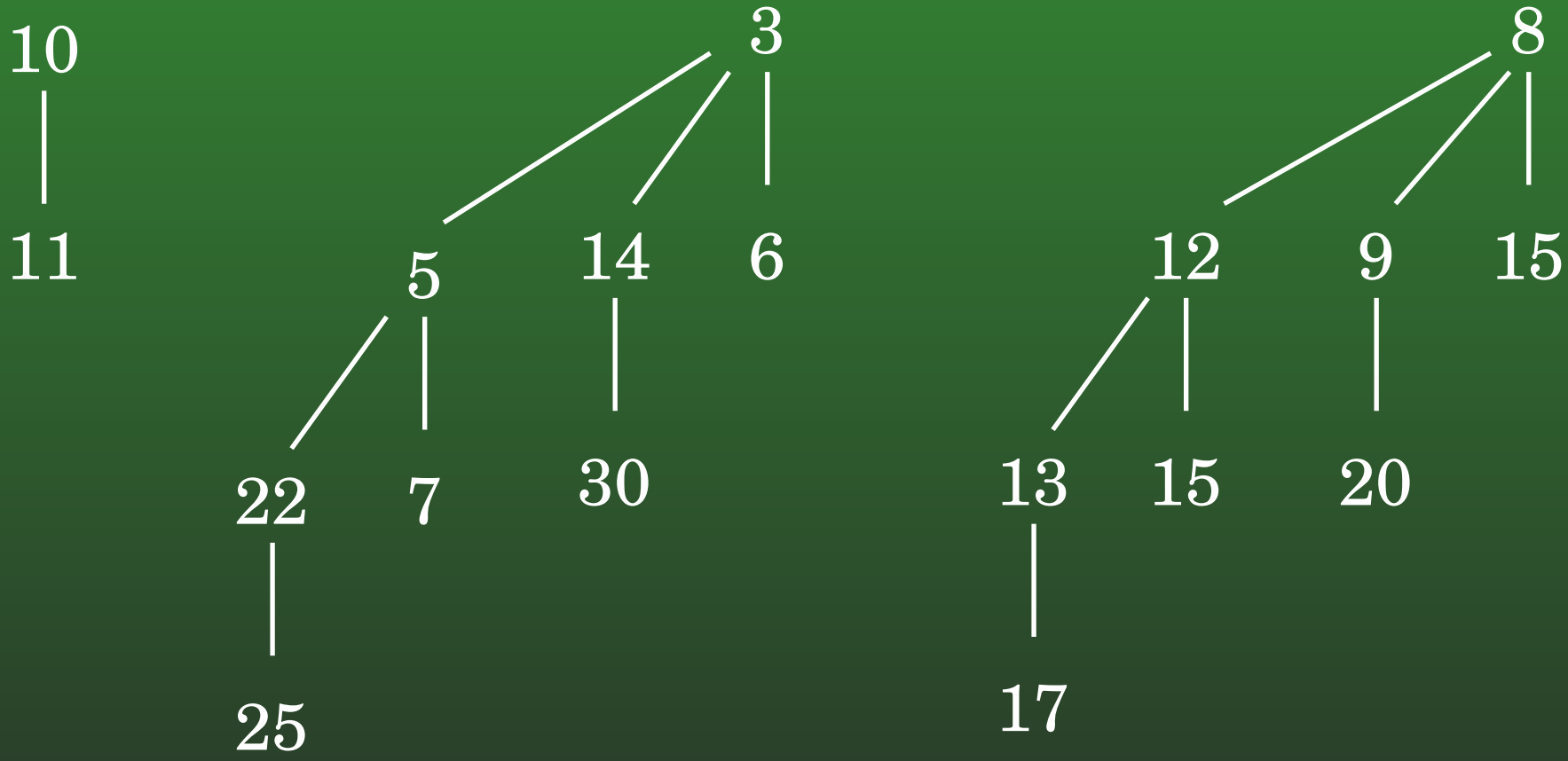
11



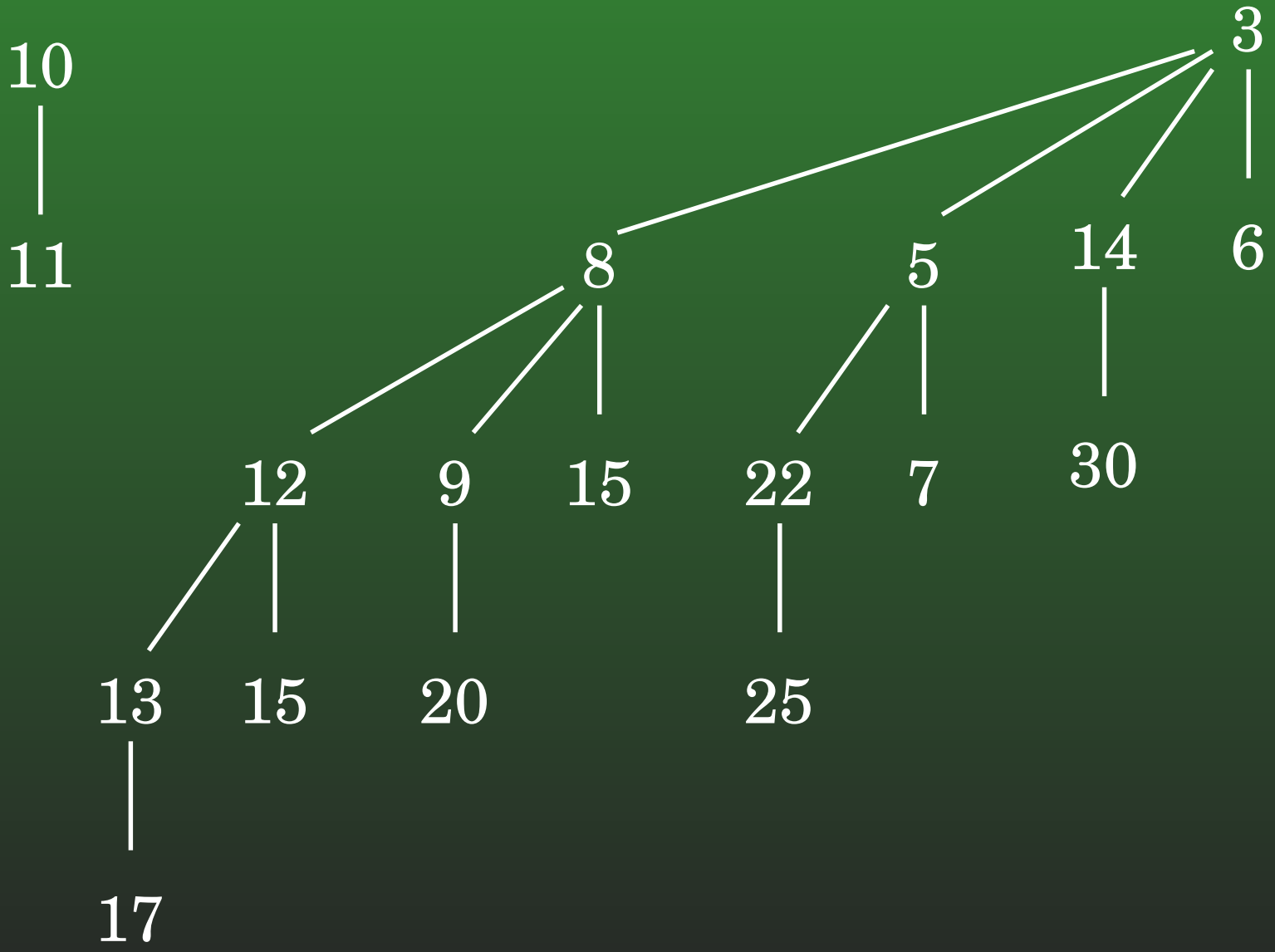
24-17: Binomial Heaps



24-18: Binomial Heaps



24-19: Binomial Heaps

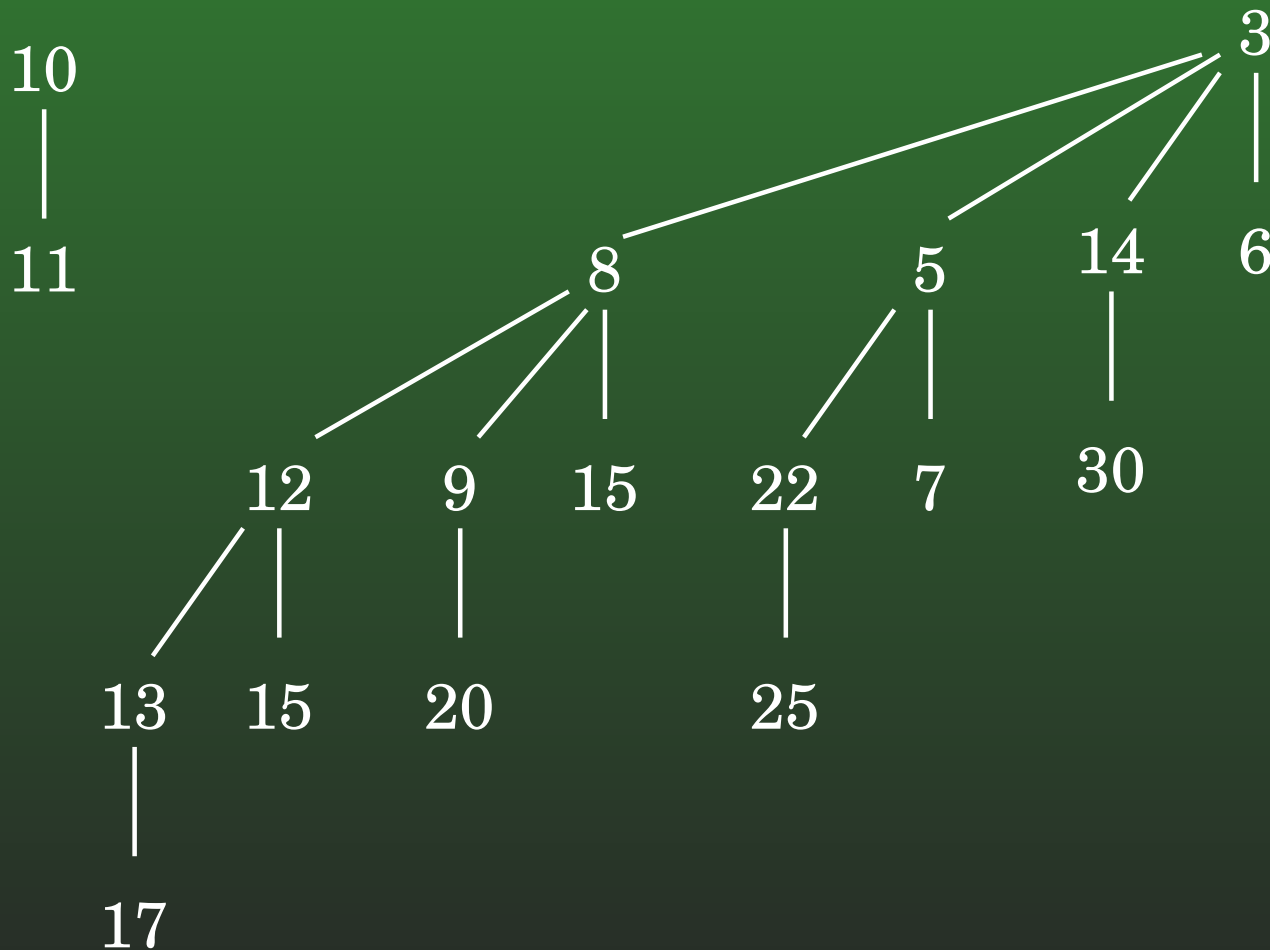


24-20: Binomial Heaps

- Removing minimum element
 - Find tree T that has minimum value at root, remove T from the list
 - Remove the root of T
 - Leaving a list of smaller trees
 - Reverse list of smaller trees
 - Merge two lists of trees together

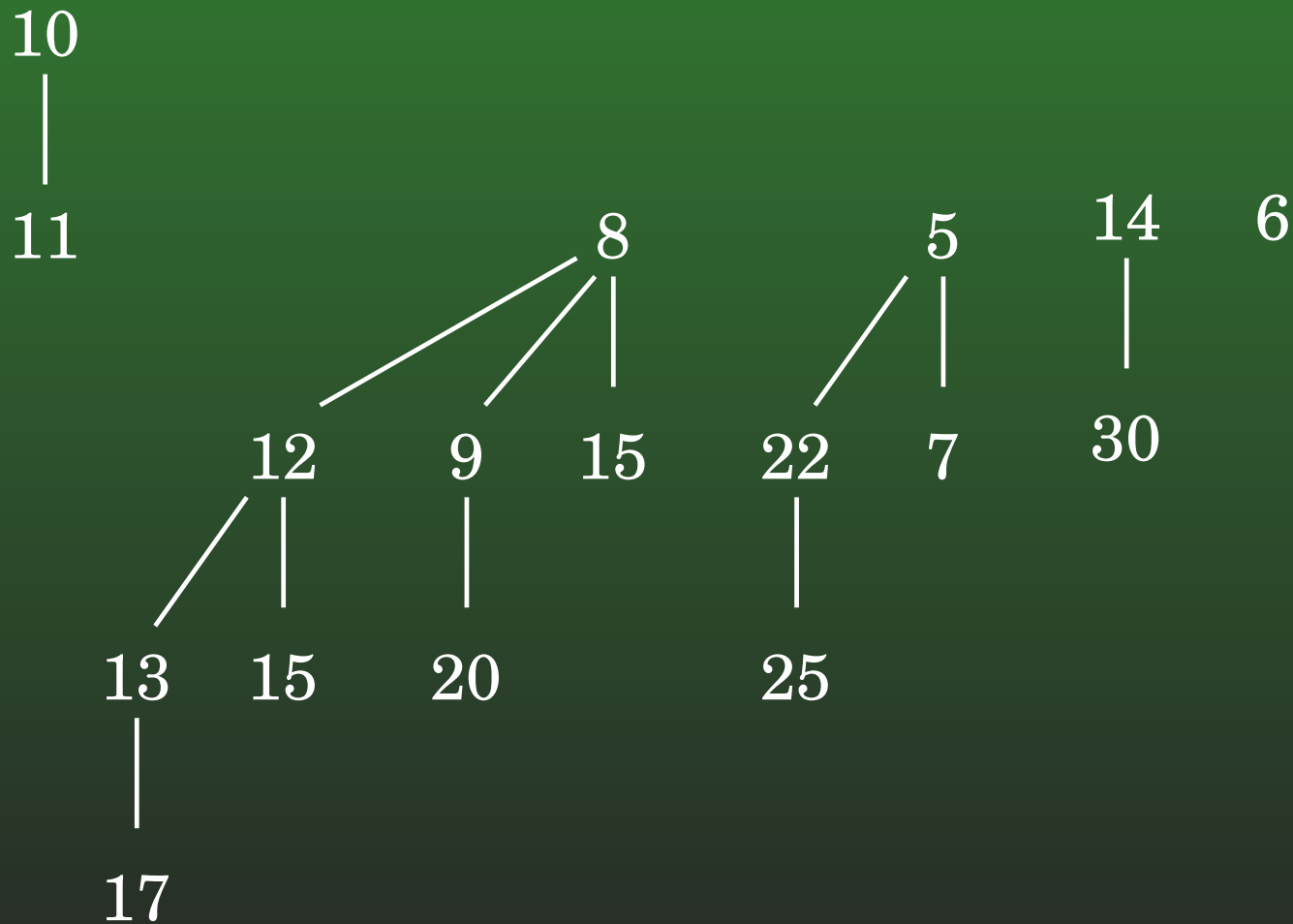
24-21: Binomial Heaps

- Removing minimum element



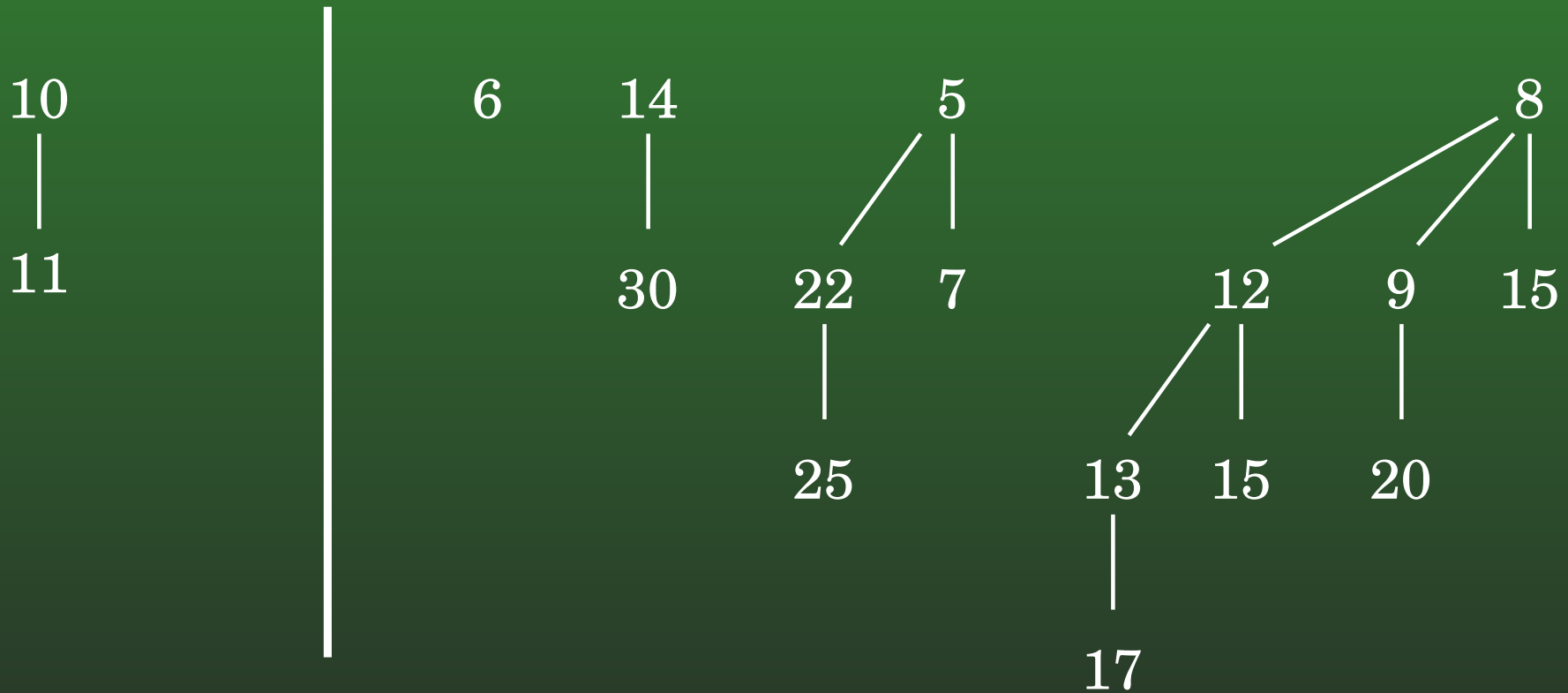
24-22: Binomial Heaps

- Removing minimum element



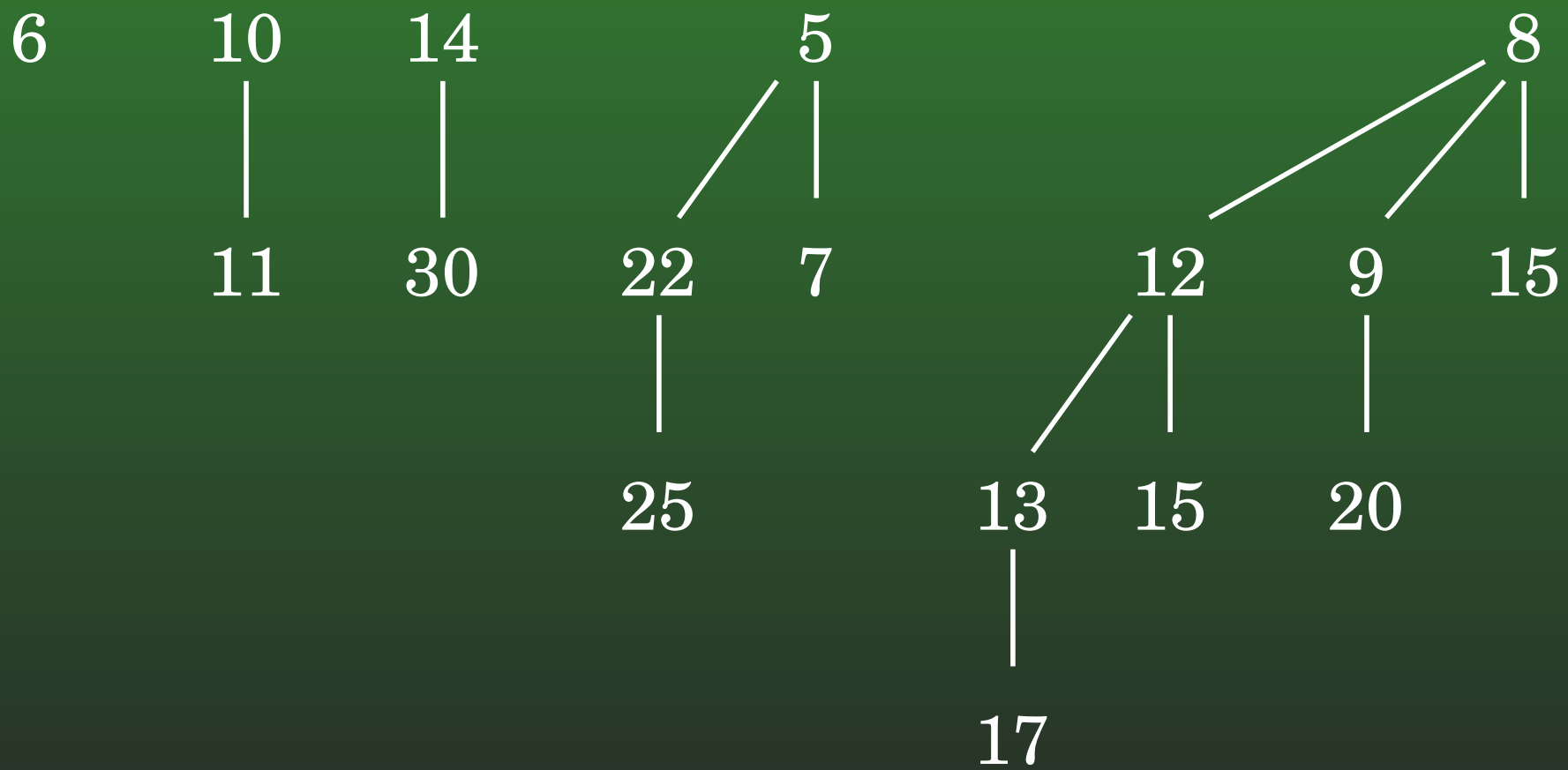
24-23: Binomial Heaps

- Removing minimum element



24-24: Binomial Heaps

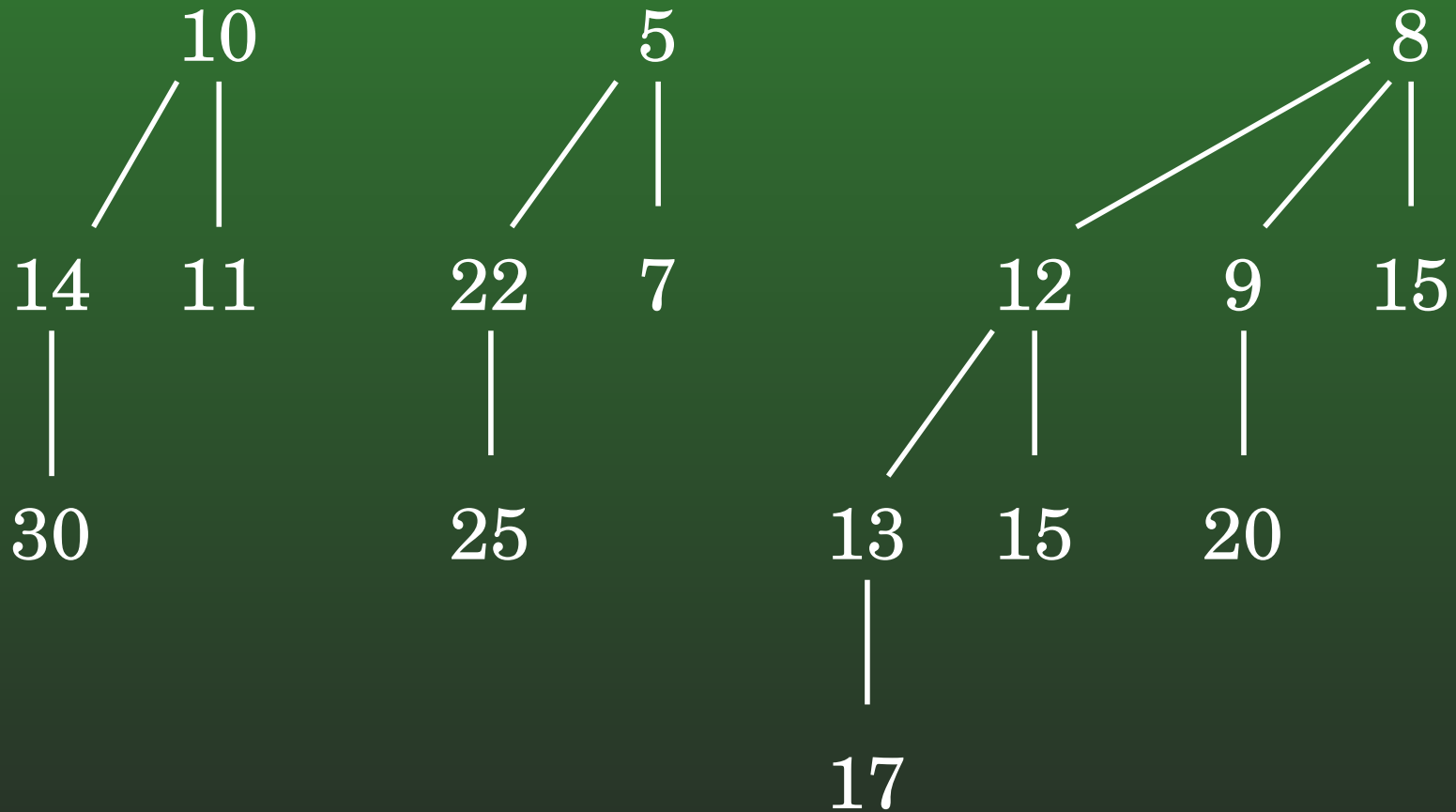
- Removing minimum element



24-25: Binomial Heaps

- Removing minimum element

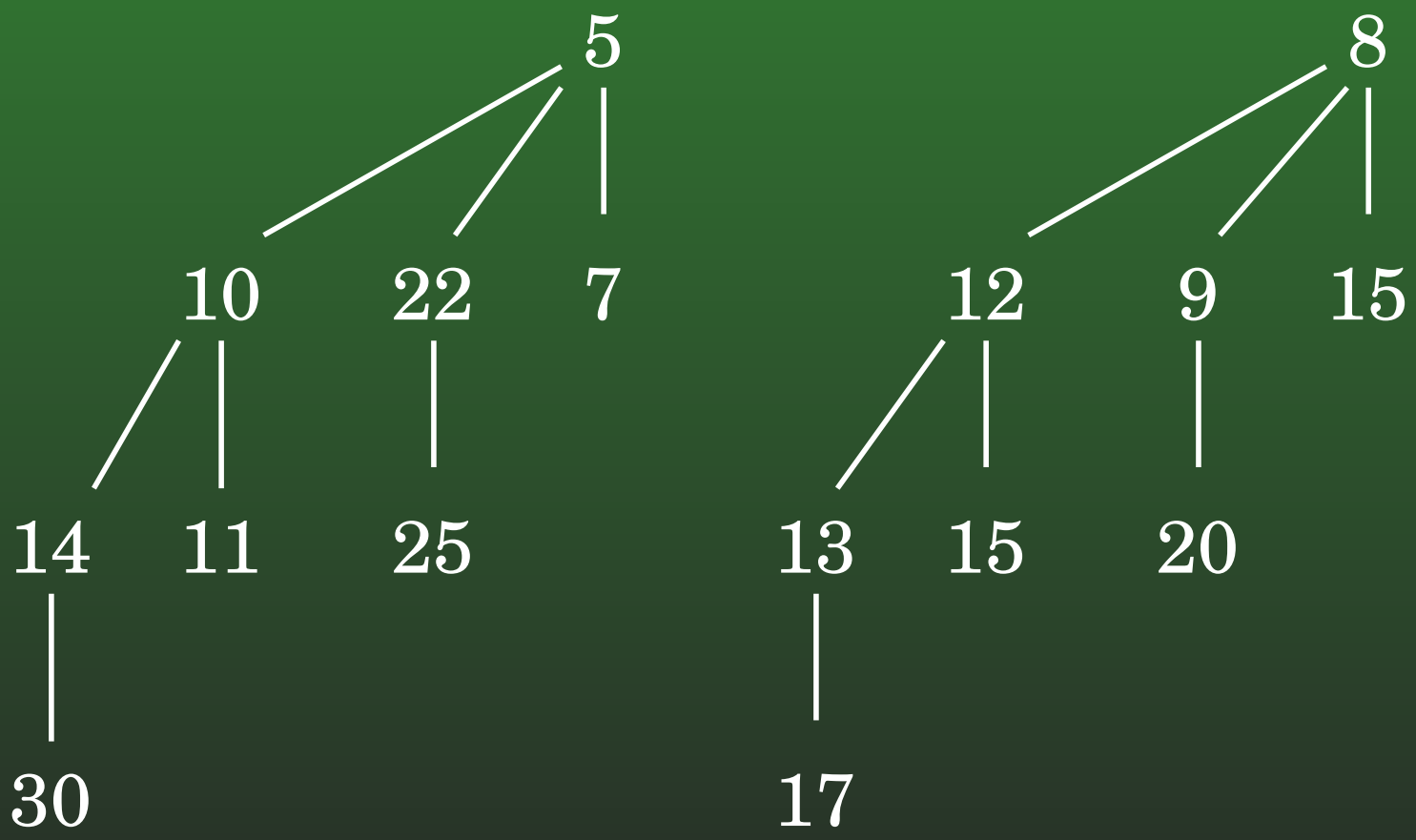
6



24-26: Binomial Heaps

- Removing minimum element

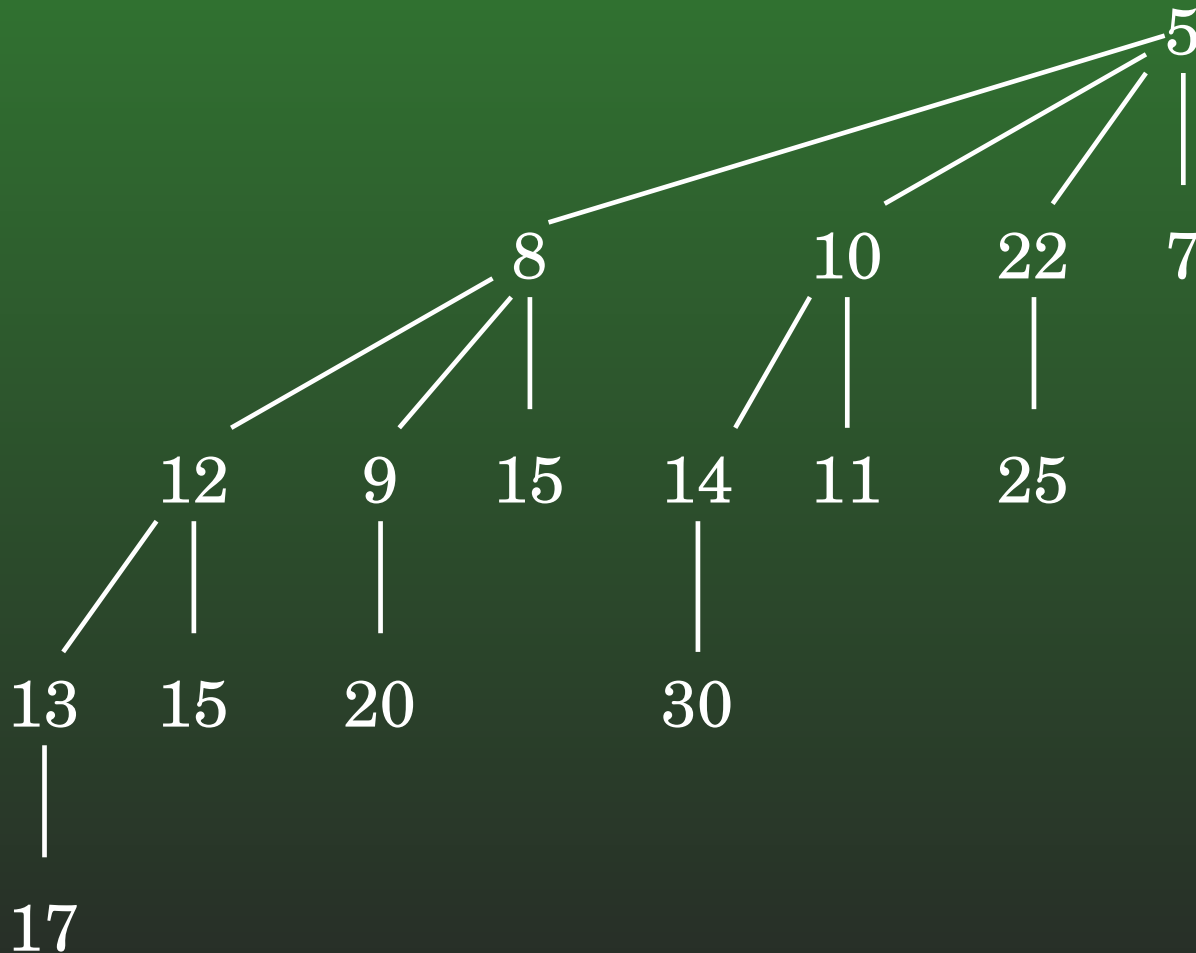
6



24-27: Binomial Heaps

- Removing minimum element

6



24-28: Binomial Heaps

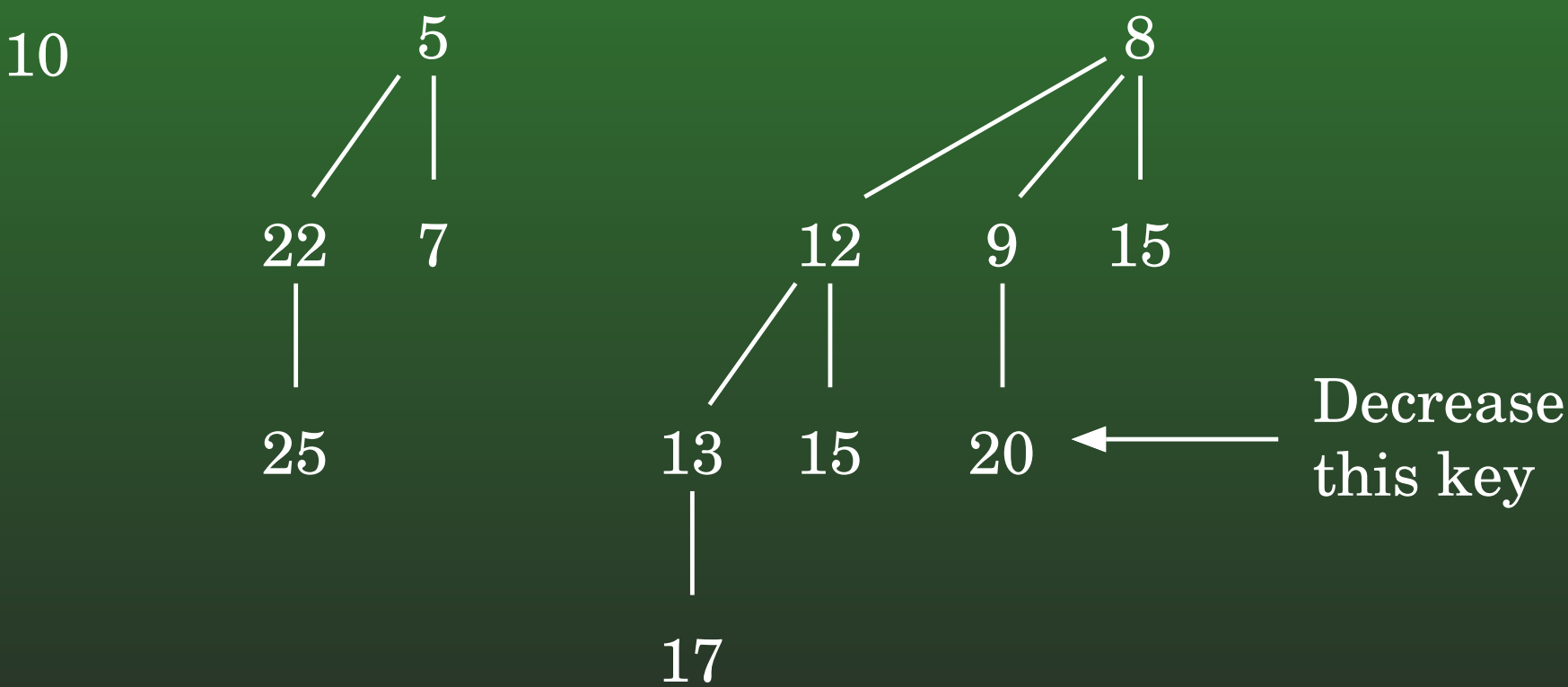
- Removing minimum element
 - Time?

24-29: Binomial Heaps

- Removing minimum element
 - Time?
 - Find the smallest element: $O(\lg n)$
 - Reverse list of children $O(\lg n)$
 - Merge heaps $O(\lg n)$

24-30: Binomial Heaps

- Decreasing the key of an element (assuming you have a pointer to it)

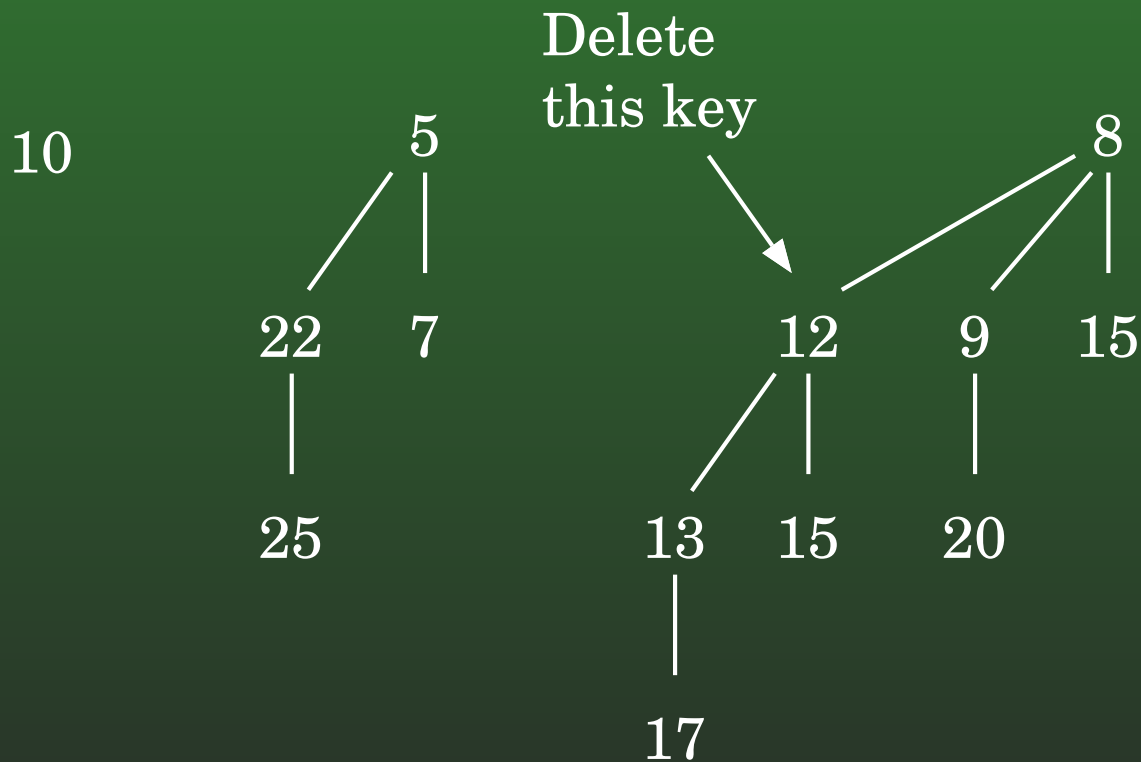


24-31: Binomial Heaps

- Decreasing the key of an element (assuming you have a pointer to it)
 - Decrease key value
 - While value $<$ parent, swap with parent
 - Exactly like standard, binary heaps
- Time: $O(\lg n)$

24-32: Binomial Heaps

- How could we delete an arbitrary element (assuming we had a pointer to this element)?



24-33: Binomial Heaps

- How could we delete an arbitrary element (assuming we had a pointer to this element)?
 - Decrease key to $-\infty$, Time $O(\lg n)$
 - Remove smallest, Time $O(\lg n)$