

03-0: **Parsing**

- Once we have broken an input file into a sequence of tokens, the next step is to determine if that sequence of tokens forms a syntactically correct program – parsing
- *Parsing* a sequence of tokens == determining if the string of tokens could be generated by a Context-Free Grammar.

03-1: **CFG Example**

$S \rightarrow \text{print}(E);$
 $S \rightarrow \text{while } (E) S$
 $S \rightarrow \{ L \}$
 $E \rightarrow \text{identifier}$
 $E \rightarrow \text{integer_literal}$
 $L \rightarrow SL$
 $L \rightarrow \epsilon$

Examples / Parse Trees

03-2: **Recursive Descent Parser**

- Write Java code that repeatedly calls getNextToken(), and determines if the stream of returned tokens can be generated by the CFG
 - If so, end normally
 - If not, call an error function

03-3: **Recursive Descent Parser**

A Recursive Descent Parser is implemented as a suite of recursive functions, one for each non-terminal in the grammar:

- **ParseS** will terminate normally if the next tokens in the input stream can be derived from the non-terminal S
- **ParseL** will terminate normally if the next tokens in the input stream can be derived from the non-terminal L
- **ParseE** will terminate normally if the next tokens in the input stream can be derived from the non-terminal E

03-4: **Recursive Descent Parser**

$S \rightarrow \text{print}(E);$
 $S \rightarrow \text{while } (E) S$
 $S \rightarrow \{ L \}$
 $E \rightarrow \text{identifier}$
 $E \rightarrow \text{integer_literal}$
 $L \rightarrow SL$
 $L \rightarrow \epsilon$

Code for Parser.java.html on web browser

03-5: **LL(1) Parsers**

These recursive descent parsers are also known as LL(1) parsers, for Left-to-right, Leftmost derivation, with 1 symbol lookahead

- The input file is read from left to right (starting with the first symbol in the input stream, and proceeding to the last symbol).
- The parser ensures that a string can be derived by the grammar by building a leftmost derivation.

- Which rule to apply at each step is decided upon after looking at just 1 symbol.

03-6: **Building LL(1) Parsers**

$$\begin{aligned}
 S' &\rightarrow S\$ \\
 S &\rightarrow AB \\
 S &\rightarrow Ch \\
 A &\rightarrow ef \\
 A &\rightarrow \epsilon \\
 B &\rightarrow hg \\
 C &\rightarrow DD \\
 C &\rightarrow fi \\
 D &\rightarrow g
 \end{aligned}$$

ParseS use rule $S \rightarrow AB$ on e, h
 use the rule $S \rightarrow Ch$ on f, g

03-7: **First sets**

First(S) is the set of all terminals that can start strings derived from S (plus ϵ , if S can produce ϵ)

$S' \rightarrow S\$$	First(S') =
$S \rightarrow AB$	First(S) =
$S \rightarrow Ch$	First(A) =
$A \rightarrow ef$	First(B) =
$A \rightarrow \epsilon$	First(C) =
$B \rightarrow hg$	First(D) =
$C \rightarrow DD$	
$C \rightarrow fi$	
$D \rightarrow g$	

03-8: **First sets**

First(S) is the set of all terminals that can start strings derived from S (plus ϵ , if S can produce ϵ)

$S' \rightarrow S\$$	First(S') = {e, f, g, h}
$S \rightarrow AB$	First(S) = {e, f, g, h}
$S \rightarrow Ch$	First(A) = {e, ϵ }
$A \rightarrow ef$	First(B) = {h}
$A \rightarrow \epsilon$	First(C) = {f, g}
$B \rightarrow hg$	First(D) = {g}
$C \rightarrow DD$	
$C \rightarrow fi$	
$D \rightarrow g$	

03-9: **First sets**

We can expand the definition of First sets to include strings of terminals and non-terminals

$S' \rightarrow S\$$	First(aB) =
$S \rightarrow AB$	First(BC) =
$S \rightarrow Ch$	First(AbC) =
$A \rightarrow ef$	First(AC) =
$A \rightarrow \epsilon$	First(abS) =
$B \rightarrow hg$	First(DDA) =
$C \rightarrow DD$	
$C \rightarrow fi$	
$D \rightarrow g$	

03-10: **First sets**

We can expand the definition of First sets to include strings of terminals and non-terminals

$S' \rightarrow S\$$	$\text{First}(aB) = \{a\}$
$S \rightarrow AB$	$\text{First}(BC) = \{h\}$
$S \rightarrow Ch$	$\text{First}(AbC) = \{e, b\}$
$A \rightarrow ef$	$\text{First}(AC) = \{e, f, g\}$
$A \rightarrow \epsilon$	$\text{First}(abS) = \{a\}$
$B \rightarrow hg$	$\text{First}(DDA) = \{g\}$
$C \rightarrow DD$	
$C \rightarrow fi$	
$D \rightarrow g$	

03-11: **Calculating First sets**

- For each non-terminal S , set $\text{First}(S) = \{\}$
- For each rule of the form $S \rightarrow \gamma$, add $\text{First}(\gamma)$ to $\text{First}(S)$
- Repeat until no changes are made

03-12: **Calculating First sets**

Example:

$S' \rightarrow S\$$
$S \rightarrow AB$
$S \rightarrow Ch$
$A \rightarrow ef$
$A \rightarrow \epsilon$
$B \rightarrow hg$
$C \rightarrow DD$
$C \rightarrow fi$
$D \rightarrow g$

03-13: **Follow Sets**

$\text{Follow}(S)$ is the set of all terminals that can follow S in a (partial) derivation.

$S' \rightarrow S\$$	$\text{Follow}(S') =$
$S \rightarrow AB$	$\text{Follow}(S) =$
$S \rightarrow Ch$	$\text{Follow}(A) =$
$A \rightarrow ef$	$\text{Follow}(B) =$
$A \rightarrow \epsilon$	$\text{Follow}(C) =$
$B \rightarrow hg$	$\text{Follow}(D) =$
$C \rightarrow DD$	
$C \rightarrow fi$	
$D \rightarrow g$	

03-14: **Follow Sets**

$\text{Follow}(S)$ is the set of all terminals that can follow S in a (partial) derivation.

$S' \rightarrow S\$$	$\text{Follow}(S') = \{ \}$
$S \rightarrow AB$	$\text{Follow}(S) = \{\$ \}$
$S \rightarrow Ch$	$\text{Follow}(A) = \{h\}$
$A \rightarrow ef$	$\text{Follow}(B) = \{\$ \}$
$A \rightarrow \epsilon$	$\text{Follow}(C) = \{h\}$
$B \rightarrow hg$	$\text{Follow}(D) = \{h, g\}$
$C \rightarrow DD$	
$C \rightarrow fi$	
$D \rightarrow g$	

03-15: Calculating Follow sets

- For each non-terminal S , set $\text{Follow}(S) = \{\}$
- For each rule of the form $S \rightarrow \gamma$
 - For each non-terminal S_1 in γ , where γ is of the form $\alpha S_1 \beta$
 - If $\text{First}(\beta)$ does not contain ϵ , add all elements of $\text{First}(\beta)$ to $\text{Follow}(S_1)$.
 - If $\text{First}(\beta)$ does contain ϵ , add all elements of $\text{First}(\beta)$ *except* ϵ to $\text{Follow}(S_1)$, and add all elements of $\text{Follow}(S)$ to $\text{Follow}(S_1)$.
- If any changes were made, repeat.

03-16: Calculating Follow sets

Example:

$S' \rightarrow S\$$
 $S \rightarrow AB$
 $S \rightarrow Ch$
 $A \rightarrow ef$
 $A \rightarrow \epsilon$
 $B \rightarrow hg$
 $C \rightarrow DD$
 $C \rightarrow fi$
 $D \rightarrow g$

03-17: Parse Tables

- Each row in a parse table is labeled with a non-terminal
- Each column in a parse table is labeled with a terminal
- Each element in a parse table is either empty, or contains a grammar rule
 - Rule $S \rightarrow \gamma$ goes in row S , in all columns of $\text{First}(\gamma)$.
 - If $\text{First}(\gamma)$ contains ϵ , then the rule $S \rightarrow \gamma$ goes in row S , in all columns of $\text{Follow}(S)$.

03-18: Parse Table Example

$S' \rightarrow S\$$ $\text{First}(S') = \{e, f, g, h\}$ $\text{Follow}(S') = \{ \}$
 $S \rightarrow AB$ $\text{First}(S) = \{e, f, g, h\}$ $\text{Follow}(S) = \{\$ \}$
 $S \rightarrow Ch$ $\text{First}(A) = \{e, \epsilon\}$ $\text{Follow}(A) = \{h\}$
 $A \rightarrow ef$ $\text{First}(B) = \{h\}$ $\text{Follow}(B) = \{\$ \}$
 $A \rightarrow \epsilon$ $\text{First}(C) = \{f, g\}$ $\text{Follow}(C) = \{h\}$
 $B \rightarrow hg$ $\text{First}(D) = \{g\}$ $\text{Follow}(D) = \{h, g\}$
 $C \rightarrow DD$
 $C \rightarrow fi$
 $D \rightarrow g$

03-19: Parse Table Example

	e	f	g	h	i
S'	$S' \rightarrow S\$$	$S' \rightarrow S\$$	$S' \rightarrow S\$$	$S' \rightarrow S\$$	
S	$S \rightarrow AB$	$S \rightarrow Ch$	$S \rightarrow Ch$	$S \rightarrow AB$	
A	$A \rightarrow ef$			$A \rightarrow \epsilon$	
B				$B \rightarrow hg$	
C		$C \rightarrow fi$	$C \rightarrow DD$		
D			$D \rightarrow g$		

03-20: Parse Table Example

```

void ParseA() {
    switch(currentToken) {
        case e:
            checkToken(e);
            checkToken(f);
            break;
        case h:
            /* epsilon case */
            break;
        otherwise:
            error("Parse Error");
    }
}

void ParseC() {
    switch(currentToken) {
        case f:
            checkToken(f);
            checkToken(i);
            break;
        case g:
            ParseD();
            ParseD();
            break;
        otherwise:
            error("Parse Error");
    }
}

```

03-21: LL(1) Parser Example

$$\begin{aligned}
 Z' &\rightarrow Z\$ \\
 Z &\rightarrow XYZ \mid d \\
 X &\rightarrow a \mid Y \\
 Y &\rightarrow \epsilon \mid c
 \end{aligned}$$

(Initial Symbol = Z')

03-22: LL(1) Parser Example

$$\begin{aligned}
 Z' &\rightarrow Z\$ & \text{First}(Z') &= \{a, c, d\} \\
 Z &\rightarrow XYZ \mid d & \text{First}(Z) &= \{a, c, d\} \\
 X &\rightarrow a \mid Y & \text{First}(X) &= \{a, c, \epsilon\} \\
 Y &\rightarrow \epsilon \mid c & \text{First}(Y) &= \{c, \epsilon\}
 \end{aligned}$$

(Initial Symbol = Z')

03-23: LL(1) Parser Example

$$\begin{aligned}
 Z' &\rightarrow Z\$ & \text{First}(Z') &= \{a, c, d\} & \text{Follow}(Z') &= \{ \} \\
 Z &\rightarrow XYZ \mid d & \text{First}(Z) &= \{a, c, d\} & \text{Follow}(Z) &= \{ \$ \} \\
 X &\rightarrow a \mid Y & \text{First}(X) &= \{a, c, \epsilon\} & \text{Follow}(X) &= \{a, c, d\} \\
 Y &\rightarrow \epsilon \mid c & \text{First}(Y) &= \{c, \epsilon\} & \text{Follow}(Y) &= \{a, c, d\}
 \end{aligned}$$

(Initial Symbol = Z') 03-24: LL(1) Parser Example

$$\begin{aligned}
 Z' &\rightarrow Z\$ & \text{First}(Z') &= \{a, c, d\} & \text{Follow}(Z') &= \{ \} \\
 Z &\rightarrow XYZ \mid d & \text{First}(Z) &= \{a, c, d\} & \text{Follow}(Z) &= \{ \$ \} \\
 X &\rightarrow a \mid Y & \text{First}(X) &= \{a, c, \epsilon\} & \text{Follow}(X) &= \{a, c, d\} \\
 Y &\rightarrow \epsilon \mid c & \text{First}(Y) &= \{c, \epsilon\} & \text{Follow}(Y) &= \{a, c, d\}
 \end{aligned}$$

	a	c	d
Z'	$Z' \rightarrow Z\$$	$Z' \rightarrow Z\$$	$Z' \rightarrow Z\$$
Z	$Z \rightarrow XYZ$	$Z \rightarrow XYZ$	$Z \rightarrow XYZ$
X	$X \rightarrow a$ $X \rightarrow Y$	$X \rightarrow Y$	$X \rightarrow Y$
Y	$Y \rightarrow \epsilon$	$Y \rightarrow c$ $Y \rightarrow \epsilon$	$Y \rightarrow \epsilon$

03-25: non-LL(1) Grammars

- Not all grammars can be parsed by a LL(1) parser
- A grammar is LL(1) if the LL(1) parse table contains no duplicate entries
- Previous CFG is *not* LL(1)

03-26: non-LL(1) Grammars

- Not all grammars can be parsed by a LL(1) parser
- A grammar is LL(1) if the LL(1) parse table contains no duplicate entries

- Previous CFG is *not* LL(1)
- No ambiguous grammar is LL(1)

03-27: **LL(1) Parser Example**

$S' \rightarrow S\$$
 $S \rightarrow \text{if } E \text{ then } S \text{ else } S$
 $S \rightarrow \text{begin } L \text{ end}$
 $S \rightarrow \text{print}(E)$

$L \rightarrow \epsilon$
 $L \rightarrow SL'$
 $L' \rightarrow ; SL'$
 $L' \rightarrow \epsilon$

$E \rightarrow \text{num} = \text{num}$

03-28: **LL(1) Parser Example**

Non-Terminal	First	Follow
S'	{if, begin, print}	{ }
S	{if, begin, print}	{\$, end, ;}
L	{ ϵ , if, begin, print}	{end}
L'	{ ϵ , ;}	{end}
E	{num}	{) }

	if	then	else	begin	end	print
S'	$S' \rightarrow S\$$			$S' \rightarrow S\$$		$S' \rightarrow S\$$
S	$S \rightarrow \text{if } E \text{ then } S \text{ else } S$			$S \rightarrow \text{begin } L \text{ end}$		$S \rightarrow \text{print}(E)$
L	$L \rightarrow SL'$			$S' \rightarrow S\$$	$L \rightarrow \epsilon$	$S' \rightarrow S\$$
L'						
E						

03-29: **LL(1) Parser Example**

	()	:	num	=
S'					
S					
L					
L'			$L' \rightarrow ; SL'$		
E				$E \rightarrow \text{num} = \text{num}$	

03-30: **LL(1) Parser Example**

$S' \rightarrow S\$$
 $S \rightarrow ABC$
 $A \rightarrow a$
 $A \rightarrow \epsilon$
 $B \rightarrow b$
 $B \rightarrow \epsilon$
 $C \rightarrow c$
 $C \rightarrow \epsilon$

03-31: **LL(1) Parser Example**

Non-terminal	First	Follow
S'	{a, b, c}	{ }
S	{a, b, c}	{\$}
A	{a}	{b, c, \$}
B	{b}	{c, \$}
C	{c}	{\$}

	a	b	c	\$
S'	$S' \rightarrow S\$$	$S' \rightarrow S\$$	$S' \rightarrow S\$$	
S	$S \rightarrow ABC$	$S \rightarrow ABC$	$S \rightarrow ABC$	$S \rightarrow ABC$
A	$A \rightarrow a$	$A \rightarrow \epsilon$	$A \rightarrow \epsilon$	$A \rightarrow \epsilon$
B		$B \rightarrow b$	$B \rightarrow \epsilon$	$B \rightarrow \epsilon$
C			$C \rightarrow c$	$C \rightarrow \epsilon$

03-32: **Creating an LL(1) CFG**

- Not all grammars are LL(1)
- We can often modify a CFG that is not LL(1)
 - New CFG generates the same language as the old CFG
 - New CFG is LL(1)

03-33: **Creating an LL(1) CFG**

- Remove Ambiguity
 - No ambiguous grammar is LL(1)
 - Grammar is ambiguous if there are two ways to generate the same string
 - If there are two ways to generate a string α , modify the CFG so that one of the ways to generate the string is removed

03-34: **Removing Ambiguity**

- Often a grammar is ambiguous when there is a special case rule that can be generated by a general rule
- Solution: Remove the special case, let the general case handle it

$S \rightarrow V = E;$
 $S \rightarrow V = \text{identifier};$
 $E \rightarrow V$
 $E \rightarrow \text{integer_literal}$
 $V \rightarrow \text{identifier}$

Structured variable definitions commonly have this problem 03-35: **Removing Ambiguity**

- This grammar, for describing variable accesses, is also ambiguous
 - Ambiguous in the same way as expression CFG
 - Can be made unambiguous in a similar fashion

$V \rightarrow V . V$
 $V \rightarrow \text{identifier}$

03-36: **Removing Ambiguity**

- Some *Languages* are inherently ambiguous
- A Language L is ambiguous if:
 - For each CFG G that generates L , G is ambiguous
- No programming languages are inherently ambiguous

03-37: **Left Recursion**

$$S \rightarrow S\alpha$$

$$S \rightarrow \beta$$

- Any CFG that contains these rules (where α and β are any string of terminals and non-terminals) is *not* LL(1)
- Why?

03-38: **Left Recursion**

$$S \rightarrow Sa$$

$$S \rightarrow b$$

- What should ParseS() do on a b?

03-39: **Left Recursion**

$$S \rightarrow Sa$$

$$S \rightarrow b$$

	First	Follow
S	{b}	{a}

	a	b
S		$S \rightarrow Sa$ $S \rightarrow b$

03-40: **Left Recursion**

$$S \rightarrow Sa$$

$$S \rightarrow b$$

- What strings can be derived from this grammar?

03-41: **Left Recursion**

$$S \rightarrow Sa$$

$$S \rightarrow b$$

- What strings can be derived from this grammar?

$$S \Rightarrow b$$

$$S \Rightarrow Sa \Rightarrow ba$$

$$S \Rightarrow Sa \Rightarrow Saa \Rightarrow baa$$

$$S \Rightarrow Sa \Rightarrow Saa \Rightarrow Saaa \Rightarrow baaa$$

$$S \Rightarrow Sa \Rightarrow Saa \Rightarrow Saaa \Rightarrow Saaaa \Rightarrow baaaa$$

03-42: **Removing Left Recursion**

$$S \rightarrow Sa$$

$$S \rightarrow b$$

- What strings can be derived from this grammar?
 - A b, followed by zero or more a's.
- What is a CFG for this language that does not use Left Recursion?

03-43: **Removing Left Recursion**

$$S \rightarrow Sa$$

$$S \rightarrow b$$

- What strings can be derived from this grammar?

- A b, followed by zero or more a's.
- What is a CFG for this language that does not use Left Recursion?

$$S \rightarrow bS'$$

$$S' \rightarrow aS'$$

$$S' \rightarrow \epsilon$$
03-44: Removing Left Recursion

$$S \rightarrow Sa$$

$$S \rightarrow b$$

- What strings can be derived from this grammar?
 - A b, followed by zero or more a's.
- What is an EBNF for this language that does not use Left Recursion?

03-45: Removing Left Recursion

$$S \rightarrow Sa$$

$$S \rightarrow b$$

- What strings can be derived from this grammar?
 - A b, followed by zero or more a's.
- What is an EBNF for this language that does not use Left Recursion?

$$S \rightarrow b(a)^*$$
03-46: Removing Left Recursion

- In General, if you have rules of the form:

$$S \rightarrow S\alpha$$

$$S \rightarrow \beta$$

- You can replace them with the CFG rules

$$S \rightarrow \beta S'$$

$$S' \rightarrow \alpha S'$$

$$S' \rightarrow \epsilon$$

or the EBNF rules

$$S \rightarrow \beta(\alpha)^*$$
03-47: Removing Left Recursion

- What about:

$$S \rightarrow S\alpha_1$$

$$S \rightarrow S\alpha_2$$

$$S \rightarrow \beta_1$$

$$S \rightarrow \beta_2$$
03-48: Removing Left Recursion

- What about:

$$S \rightarrow S\alpha_1$$

$$S \rightarrow S\alpha_2$$

$$S \rightarrow \beta_1$$

$$S \rightarrow \beta_2$$

$$S \rightarrow BA$$

$$B \rightarrow \beta_1$$

$$B \rightarrow \beta_2$$

$$A \rightarrow \alpha_1 A$$

$$A \rightarrow \alpha_2 A$$

$$A \rightarrow \epsilon$$

We can use the same method for arbitrarily complex grammars

03-49: Left Factoring

- Consider Fortran DO statements:

Fortran:

```
do
  var = intial, final
  loop body
end do
```

Java Equivalent:

```
for (var=initial; var <= final; var++) {
  loop body
}
```

03-50: Left Factoring

- Consider Fortran DO statements:

Fortran:

```
do
  var = intial, final, inc
  loop body
end do
```

Java Equivalent:

```
for (var=initial; var <= final; var+=inc) {
  loop body
}
```

03-51: Left Factoring

- CFG for Fortran DO statements:

$$S \rightarrow \text{do } L S$$

$$L \rightarrow \text{id} = \text{exp}, \text{exp}$$

$$L \rightarrow \text{id} = \text{exp}, \text{exp}, \text{exp}$$

- Is this Grammar LL(1)?

03-52: **Left Factoring**

- CFG for Fortran DO statements:
 $S \rightarrow \text{do } L \ S$
 $L \rightarrow \text{id} = \text{exp}, \text{exp}$
 $L \rightarrow \text{id} = \text{exp}, \text{exp}, \text{exp}$
- Is this Grammar LL(1)? No!
- The problem is in the rules for L
 - Two rules for L that start out exactly the same
 - No way to know which rule to apply when looking at just 1 symbol

03-53: **Left Factoring**

- Factor out the similar sections from the rules:
 $S \rightarrow \text{do } L \ S$
 $L \rightarrow \text{id} = \text{exp}, \text{exp}$
 $L \rightarrow \text{id} = \text{exp}, \text{exp}, \text{exp}$

03-54: **Left Factoring**

- Factor out the similar sections from the rules:
 $S \rightarrow \text{do } L \ S$
 $L \rightarrow \text{id} = \text{exp}, \text{exp } L'$
 $L' \rightarrow , \text{exp}$
 $L' \rightarrow \epsilon$
- We can also use EBNF:
 $S \rightarrow \text{do } L \ S$
 $L \rightarrow \text{id} = \text{exp}, \text{exp } (, \text{exp})?$

03-55: **Left Factoring**

- In general, if we have rules of the form:
 $S \rightarrow \alpha \beta_1$
 $S \rightarrow \alpha \beta_2$
 \dots
 $S \rightarrow \alpha \beta_n$
- We can left factor these rules to get:
 $S \rightarrow \alpha B$
 $B \rightarrow \beta_1$
 $B \rightarrow \beta_2$
 \dots
 $B \rightarrow \beta_n$

03-56: **Building an LL(1) Parser**

- Create a CFG for the language
- Remove ambiguity from the CFG, remove left recursion, and left-factor it

- Find First/Follow sets for all non-terminals
- Build the LL(1) parse table
- Use the parse table to create a suite of mutually recursive functions

03-57: Building an LL(1) Parser

- Create an EBNF for the language
- Remove ambiguity from the EBNF, remove left recursion, and left-factor it
- ~~Find First/Follow sets for all non-terminals~~
- ~~Build the LL(1) parse table~~
- ~~Use the parse table to create a suite of mutually recursive functions~~
- Use a parser generator tool that converts the EBNF into parsing functions

03-58: Structure JavaCC file foo.jj

```
options{
    /* Code to set various options flags */
}

PARSER_BEGIN(foo)

public class foo {
    /* This segment is often empty */
}

PARSER_END(foo)

TOKEN_MGR_DECLS :
{
    /* Declarations used by lexical analyzer */
}

/* Token Rules & Actions */

/* JavaCC Rules and Actions -- EBNF for language*/
```

03-59: JavaCC Rules

- JavaCC rules correspond to EBNF rules
- JavaCC rules have the form:

```
void nonTerminalName() :
{ /* Java Declarations */ }
{ /* Rule definition */
}
```

- For now, the Java Declarations section will be empty (we will use it later on, when building parse trees)
- Non terminals in JavaCC rules are followed by ()
- Terminals in JavaCC rules are between < and >

03-60: JavaCC Rules

- For example, the CFG rules:

$$S \rightarrow \text{while } (E) S$$

$$S \rightarrow V = E;$$

- Would be represented by the JavaCC rule:

```
void statement() :
{
    <WHILE> <LPAREN> expression() <RPAREN> statement()
    | variable() <GETS> expression() <SEMICOLON>
}
```

03-61: Example JavaCC Files

- We now examine a JavaCC file that parses prefix expressions
- Prefix expression examples:

Prefix expression	Equivalent infix expression
+ 3 4	3 + 4
+ - 2 1 5	(2 - 1) + 5
+ - 3 4 * 5 6	(3 - 4) + (5 * 6)
+ - * 3 4 5 6	((3 * 4) - 5) + 6
+ 3 - 4 * 5 6	3 + (4 - (5 * 6))

- Come up with a CFG for Prefix expressions

03-62: Example JavaCC Files

- CFG for prefix expressions:

$$\begin{aligned}
 E &\rightarrow + E E \\
 E &\rightarrow - E E \\
 E &\rightarrow * E E \\
 E &\rightarrow / E E \\
 E &\rightarrow \text{num}
 \end{aligned}$$

Pull up JavaCC file on other screen 03-63: Example JavaCC Files

- In javacc format:

```
void expression() :
{
    <PLUS> expression() expression()
    | <MINUS> expression() expression()
    | <TIMES> expression() expression()
    | <DIVIDE> expression() expression()
    | <INTEGER_LITERAL>
}
```

Put up driver file, do some examples

03-64: Lookahead

- Consider the following JavaCC fragment:

```
void S() :
{
    "a" "b" "c"
    | "a" "d" "c"
}
```

- Is this grammar LL(1)?

03-65: **Lookahead**

- A LOOKAHEAD directive, placed at a choice point, will allow JavaCC to use a lookahead i :

```
void S():
{
    LOOKAHEAD(2) "a" "b" "c"
    |
    "a" "d" "c"
}
```

- ParseS will look at the next *two* symbols, before deciding which rule for S to use

03-66: **Lookahead**

- LOOKAHEAD directives are placed at “choice points” – places in the grammar where there is more than one possible rule that can match.

```
void S():
{
    {
        "A" ( ("B" "C") | ("B" "D"))
    }
}
```

03-67: **Lookahead**

- LOOKAHEAD directives are placed at “choice points” – places in the grammar where there is more than one possible rule that can match.

```
void S():
{
    {
        "A" ( LOOKAHEAD(2) ("B" "C") | ("B" "D"))
    }
}
```

03-68: **Lookahead**

- LOOKAHEAD directives are placed at “choice points” – places in the grammar where there is more than one possible rule that can match.

```
void S():
{
    {
        "A" ( ("B" "C") | ("B" "D"))
    }
}
```

03-69: **Lookahead**

- LOOKAHEAD directives are placed at “choice points” – places in the grammar where there is more than one possible rule that can match.

```

void S() :
{
{
    LOOKAHEAD(2) "A" ( ("B" "C") | ("B" "D") )
}
}

```

- This is not a valid use of lookahead – the grammar will not be parsed correctly. Why not?

03-70: JavaCC & Non-LL(k)

- JavaCC will produce a parser for grammars that are not LL(1) (and even for grammars that are not LL(k), for any k)
- The parser that is produced is not guaranteed to correctly parse the language described by the grammar
- A warning will be issued when JavaCC is run on a non-LL(1) grammar

03-71: JavaCC & Non-LL(k)

- What does JavaCC do for a non-LL(1) grammar?
 - The rule that appears *first* will be used

```

void S() :
{
{
    "a" "b" "c"
|    "a" "b" "d"
}
}

```

03-72: JavaCC & Non-LL(k)

- Infamous dangling else

```

void statement() :
{
{
    <IF> expression() <THEN> statement()
|    <IF> expression() <THEN> statement() <ELSE> statement()
|    /* Other statement definitions */
}
}

```

- Why doesn't this grammar work?

03-73: JavaCC & Non-LL(k)

```

void statement() :
{
{
    <IF> expression() <THEN> statement() optionalse()
|    /* Other statement definitions */
}
}
void optionalse() :
{
{
    <ELSE> statement()
|    /* nothing */ { }
}
}

```

```

if <e> then <S>
if <e> then <S> else <S>
if <e> then if <e> then <S> else <S>

```

03-74: JavaCC & Non-LL(k)

```

void statement() :
{
    <IF> expression() <THEN> statement() optionalelse()
    | /* Other statement definitions */
}
void optionalelse() :
{
    /* nothing */ { }
    <ELSE> statement()
}

```

- What about this grammar?

03-75: JavaCC & Non-LL(k)

```

void statement() :
{
    <IF> expression() <THEN> statement() optionalelse()
    | /* Other statement definitions */
}
void optionalelse() :
{
    /* nothing */ { }
    <ELSE> statement()
}

```

- What about this grammar?
- Doesn't work! (why?)

03-76: JavaCC & Non-LL(k)

```

void statement() :
{
    <IF> expression() <THEN> statement() (<ELSE> statement)?
    | /* Other statement definitions */
}

```

- This grammar will also work correctly
- Also produces a warning

03-77: JavaCC & Non-LL(k)

```

void statement() :
{
    <IF> expression() <THEN> statement()
    (LOOKAHEAD(1) <ELSE> statement)?
    | /* Other statement definitions */
}

```

- This grammar also works correctly
- Produces no warnings
 - (not because it is any more safe – if you include a LOOKAHEAD directive, the system assumes you know what you are doing)

03-78: Parsing Project

- For your next project, you will write a parser for simpleJava using JavaCC.
- Provided Files:
 - **ParseTest.java** A main program to test your parser You must use `program` as your starting non-terminal for ParseTest to work correctly!

- **test*.sjava** Various simpleJava programs to test your parser. Some have parsing errors, some do not. Be sure to test your parser on other test cases, too! These files are not meant to be exhaustive!!

03-79: **Parsing Project “Gotcha’s”**

- Expressions can be tricky. Read the text for more examples and suggestions
- Structured variable accesses are similar to expressions, and have some of the same issues
- Avoid specific cases that can be handled by a more general case

03-80: **Parsing Project “Gotcha’s”**

- Procedure calls and assignment statements can be tricky for LL(1) parsers. You may need to left-factor, and/or use LOOKAHEAD directives
- LOOKAHEAD directives are useful, but can be dangerous (for instance, you will not get warnings for the sections that use LOOKAHEAD.) Try left-factoring, or other techniques, before resorting to LOOKAHEAD.
- This project is much more difficult than the lexical analyzer. Start Early!