

DISCRETE MATHEMATICS

COMBINATORICS

① FUNDAMENTAL COUNTING PRINCIPLE

IF THERE ARE m WAYS TO PERFORM TASK 1 AND n WAYS TO PERFORM TASK 2, THEN THERE ARE $m \cdot n$ WAYS TO PERFORM (TASK 1 AND TASK 2).

② ADDITION PRINCIPLE

SAME HYP. OF FCP, THEN THERE ARE $m+n$ WAYS TO PERFORM (TASK 1 OR TASK 2).

ex

5 entrees and (3 salads or 4 soups)

$$5 \cdot (3+4) = 35$$

PERMUTATIONS

$${}_n P_r = \frac{n!}{(n-r)!}$$

→ NUMBER OF PERMUTATIONS OF r THINGS CHOSEN FROM n DISTINCT THINGS.
(no repetitions allowed, AND ORDER DOES MATTER.)

PERMUTATION - A REORDERING OF A LIST OF THINGS

$\curvearrowright$ ABC, BAC, CBA, CAB, BCA, ACB
 Permutations of $\{A, B, C\}$.

ex How many length 3 strings can we make
 from $\{A, B, C, D, E\}$ if no letter may be
 repeated?

$${}_5P_3 = \frac{5!}{(5-3)!} = \frac{5!}{2!} = \frac{5 \cdot 4 \cdot 3 \cdot \cancel{2} \cdot 1}{\cancel{2} \cdot 1}$$

① What if repetitions
are allowed?

$$\underline{5} \cdot \underline{5} \cdot \underline{5} = 5^3$$

$$\hookrightarrow n^r$$

② What if not all n things are distinct?
ex $\{A, A, B, C, D\}$

$$\frac{A \quad A \quad B}{A \quad A \quad B}$$

The number of permutations of n things
 where n_i are indistinguishable,

n_1 " " "
 n_2 " " "
 n_3 " " "
 $\vdots$ "
 n_k " "

$$\text{is } \frac{n!}{n_1! \cdot n_2! \cdot n_3! \cdot \dots \cdot n_k!}$$

of Permutations of $\{A A B C D\}$
 $\begin{array}{ccccc} \text{A} & \text{A} & \text{B} & \text{C} & \text{D} \\ \hline & 2 & 1 & 1 & 1 \end{array}$

$$\frac{5!}{2!1!1!1!} = \frac{5 \cdot 4 \cdot 3 \cdot 2 \cdot 1}{2 \cdot 1} = 60$$

of Permutations of $\{ \underbrace{E E E}_3 F \underbrace{B B B B}_4 H \underbrace{I I}_2 G \}$

$12!$ — IF I CAN TELL THE DIFFERENCE BETWEEN DIFFERENT "E" TILES.

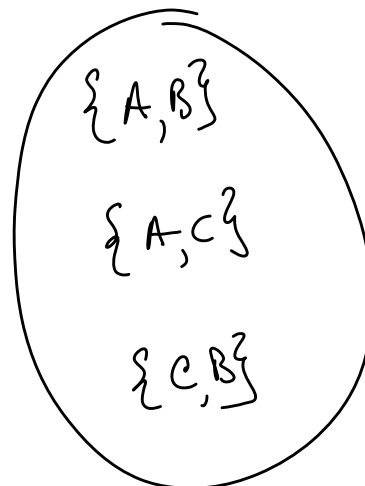
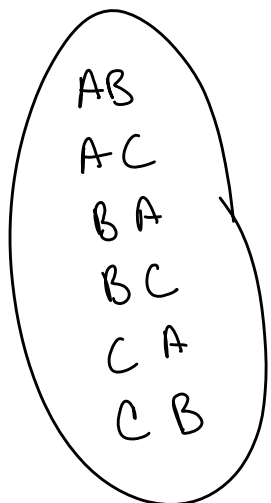
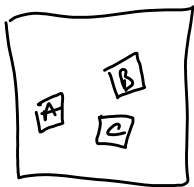
$$\frac{12!}{3!4!2!} \text{ — IF I CAN'T}$$

COMBINATIONS

$${}_nC_r = \binom{n}{r} = \text{"n choose r"}$$

NUMBER OF WAYS TO CHOOSE r THINGS FROM A COLLECTION OF n DISTINCT THINGS. (ORDER DOES NOT MATTER, REPLACEMENT IS NOT ALLOWED).

$$\binom{n}{r} = \frac{n!}{r!(n-r)!} = {}_nC_r$$



AA
AB
AC
BB
BA
BC
CC
CA
CB

$$9 + 6 = 15$$

$$3P_2$$

$$\frac{3!}{(3-2)!} = 6$$

$$3C_2$$

$$\frac{3!}{(3-2)! \cdot 2!} = 3$$

RECURSION (SEQUENCES)

$a_0, a_1, a_2, \dots$

LIST of numbers

$$a_n = \frac{3n^2 - n}{4n + 1}$$

EXPLICIT DEFN.
CLOSED FORM

Recursive
defn.

$$\begin{cases} b_1 = 1 \\ b_n = (3 - b_{n-1})^2 \end{cases}$$

$b_1, b_2, b_3, b_4, \dots$
 $1, 4, 1, 4, \dots$

$$F_1 = 1$$

$$F_2 = 1$$

$$F_n = F_{n-1} + F_{n-2}$$

1, 1, 2, 3, 5, 8, 13, 21, ...

$$\lim_{n \rightarrow \infty} \frac{F_n}{F_{n-1}} = \sigma = \frac{\sqrt{5} + 1}{2}$$



3, 8, 13, 18, 23, 28, ...
 $a_0, a_1, a_2, a_3, a_4, a_5, \dots$

$$a_0 = 3$$

$$a_n = a_{n-1} + 5_d$$

} recursive

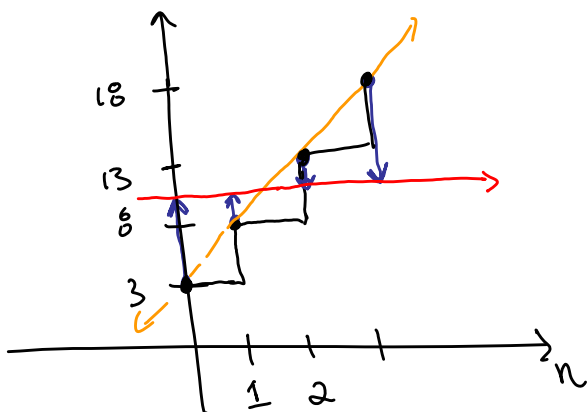
$$a_n = 3 + 5n_d$$

} explicit formula (general term)

ARITHMETIC
SEQUENCE
(+ d everytime)
↑
common difference

Sum of ~~first~~
n terms of
ARITH SEQ

$$n \cdot \left(\text{AVG of First \& Last} \right)$$



LINEAR GROWTH

FIND THE SUM OF
THE FIRST 4 TERMS.

$$4 \cdot \text{AVG} = \text{sum} \uparrow$$

$$4 \cdot \left(\frac{a_0 + a_3}{2} \right)$$

GEOMETRIC SEQUENCE

3, 6, 12, 24, 48, ...

$$a_0 = 3$$

$$a_n = a_{n-1} \cdot 2$$

} recursive

$$a_n = \underbrace{3}_c \cdot \underbrace{2^n}_r$$

SUM of FIRST n
TERMS of GEOMETRIC
SEQUENCE IS

$$a_0 + a_1 + a_2 + \dots + a_{n-1} = \frac{c(1-r^n)}{1-r} \quad (r \neq 1)$$

→ $a_n = c \cdot r^n$

GEOMETRIC SEQUENCE

($\times r$ EACH TIME)

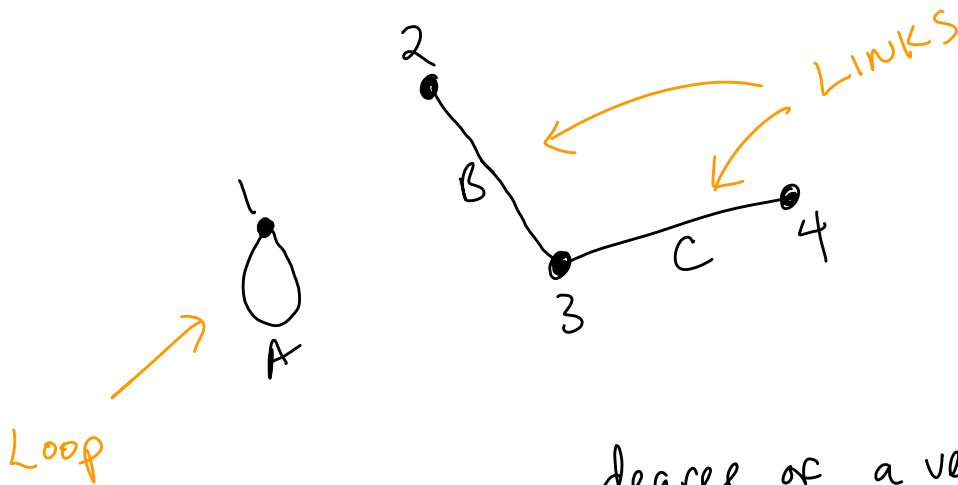
↑ common ratio

EXPONENTIAL GROWTH
(IF $|r| > 1$)

EXPONENTIAL DECAY
(IF $|r| < 1$)

GRAPHS

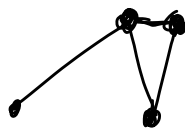
A GRAPH IS VERTICES & EDGES
CONNECTING THEM



degree of a vertex = # of ^{incident} edges
degree of 3 is 2.

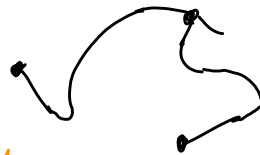
Degree sum formula

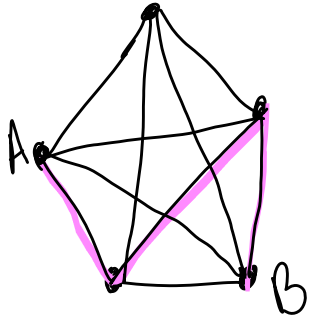
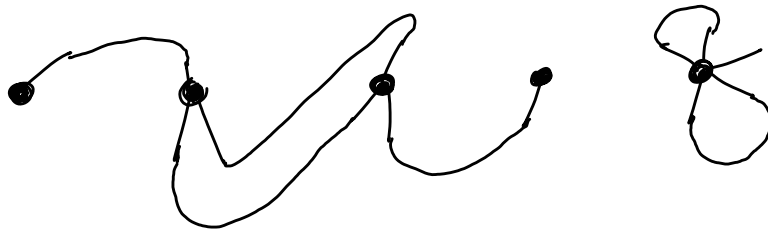
Sum of degrees
of vertices = $2 \cdot \#$ of edges.



AN EASY
COROLLARY:

No graphs with
odd # of vertices
all having odd degree.

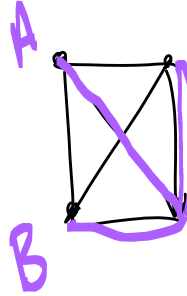




COMPLETE GRAPH
(EVERY VERTEX CONNECT
TO ALL OTHERS BY
EXACTLY 1 EDGE.)

PATH

SIMPLE PATH
(DOESN'T USE ANY
EDGE MORE THAN
ONCE.)

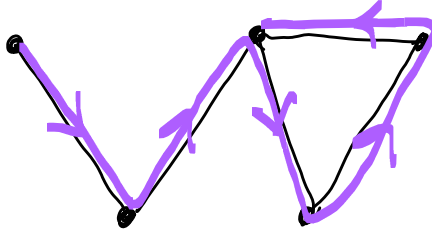


← TWICE
ON THIS
EDGE
SO
NOT
SIMPLE

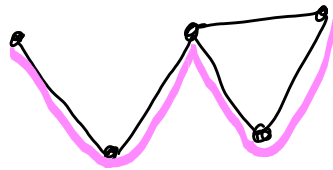


EULER PATH
(Euler)

↳ A PATH THAT USES EVERY
EDGE EXACTLY ONCE.



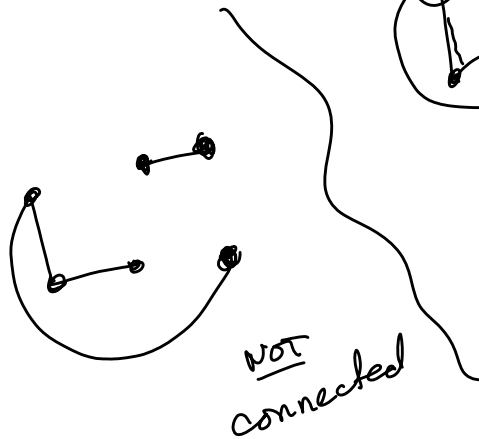
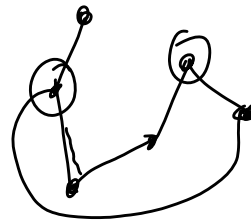
HAMILTONIAN PATH $\rightarrow$ TOUCHES EACH VERTEX EXACTLY ONCE



A GRAPH IS

CONNECTED

IF BETWEEN ANY TWO VERTICES THERE IS A PATH.



↑
connected

NOT
connected

TREE

IS A GRAPH WITH NO CIRCUITS

↑
CLOSED PATHS
SIMPLE

